The School of Art and Design offers two undergraduate degrees, the Bachelor of Fine Arts and the Bachelor of Arts. The B.F.A., a professional degree, includes ten specializations: art education, ceramics, communication design, drawing, glass, industrial design, metalsmithing, painting, printmaking, and sculpture. Under the B.A. degree there are two majors: art and design. The B.A. degree in art includes three specializations: art education, art history, and general studio.

With a B.F.A. degree in ceramics, drawing, glass, metalsmithing, painting, printmaking, or sculpture, students are prepared to practice as studio artists, go on to advanced study, or enter careers related to their studio specializations. The B.F.A. specializations in industrial design and communication design prepare students with the intellectual, technological, and practical knowledge required in the professional world of design. With a specialization in industrial design, students are prepared to practice in the industrial field of contemporary product development.

Communication Design is the specialization that creates, informs, and modifies the world around us. Its curriculum provides students with a thorough understanding of and competence in communication in a digital-based society. It includes broad-based technical instruction along with instruction in typography, digital graphic technology, design concepts, information design, and industry standards required by the communication field.

Communication design students learn to combine and develop concepts and employ visualization techniques that instruct, interpret, and/or persuade. This curriculum focuses on message content and theory in print, web, and interactive/multimedia design.

Job titles in the fields of design include Multimedia Design, Web Designer, Web Communication Designer, Graphic Communication, Digital Imaging, Multimedia, Interactive Graphic Design, Internet Communication, Motion Graphics, Art Director, or Creative Director.

The specialization of art education is offered within a liberal arts (B.A.) as well as a professional (B.F.A.) curriculum format. Upon completion of either program, students in art education are prepared and licensed to teach in the public schools. However, the Bachelor of Fine Arts degree program offers the student more studio electives in art and design. With the B.F.A. degree in art education, students are better prepared to teach studio arts in American schools or go on for advanced study either in art or art education.

Art History is a study of visual culture in its historical contexts. The B.A. specialization in art history provides rigorous liberal arts training in analytical and critical viewing, reading, thinking, speaking, and writing. It prepares students for graduate study, professional school, and careers in museums, auction houses, publishing, and other fields. Majors take courses in art history, studio art, and the University’s Core Curriculum and enjoy a wide choice of electives.

The general studio specialization is the most flexible program. By means of both requirements and elective options, students may plan interdisciplinary programs in art or develop programs leading toward a specific career objective.

The education of teachers, scholars, artists, and designers requires both a comprehensive program in the specializations and a university core program outside of the major. In meeting these objectives the School emphasizes both theory and practice in its specializations. Studies are sequentially planned to facilitate orderly matriculation through the baccalaureate curricula.

Prior to entry into selected specializations, all majors are required to complete foundation studies: beginning coursework in art history, drawing, and two- and three-dimensional design. In addition, for...
entrance into the art B.F.A. specializations, students must have successfully completed a portfolio review of work from previous art studies (at SIU or elsewhere). The review will be conducted upon completion of the foundation studio courses and one or two courses specific to the specialization.

Students admitted to a design specialization must own a laptop computer and software as specified by Design faculty for subsequent courses. The hardware and software will be utilized throughout the Design course sequence beginning with the 300-level specialization courses. Financial aid may be available to eligible students. Students must consult the SIU Carbondale School of Art and Design website for current details on hardware and software requirements. Information is also available through faculty and the School’s advisement office.

Transfer students seeking admission from another program at Southern Illinois University must meet the same requirements as those seeking admission from another institution. Evaluation of a studio course for transfer credit from another institution will be made on the basis of a presentation of the work (or professional quality images of the work) executed in the course to determine whether the course will be considered equivalent to a specific course or accepted as studio elective credit.

Most prerequisite courses must be completed with a grade of C or better before a student may advance into the next course. Students should refer to individual course descriptions for specific information. All specialization-specific courses in the BFA programs must be completed with a C or better.

Courses in art and design have limited enrollment, and enrollment may be cancelled for students who do not attend the initial class session of the semester. Courses in some programs must be taken in a certain sequence, and not all classes are offered every semester. Admission to certain courses is restricted, and permission must be obtained prior to registration. For some courses permission to register is based upon submission of a portfolio.

**Instructional Support Equipment Fee**

The School of Art and Design assesses all undergraduate art and design majors an instructional support equipment fee of $10 per credit hour; a maximum of 12 credit hours will be charged each for fall and spring semesters and six for summer.

**Art Major**

**Bachelor of Fine Arts Degree, College of Liberal Arts**

A student majoring in art should select one of the following fields of interest by the end of the freshman year: art education, ceramics, communication design, drawing, glass, industrial design, metalsmithing, painting, printmaking, or sculpture.

**Art Major - Art Education Specialization (BFA)**

<table>
<thead>
<tr>
<th>Degree Requirements</th>
<th>Credit Hours</th>
</tr>
</thead>
<tbody>
<tr>
<td>University Core Curriculum Requirements</td>
<td>39</td>
</tr>
<tr>
<td>The following must be taken in order to satisfy state teacher licensure requirements: EDUC 211 and EDUC 214.</td>
<td></td>
</tr>
<tr>
<td>AD 100A or AD 100B should be taken as the University Core Curriculum fine arts course. Two from AD 207A, AD 207B, or AD 207C should be taken as the humanities courses.</td>
<td></td>
</tr>
<tr>
<td>Requirements for Specialization in Art Education</td>
<td>(9)+57</td>
</tr>
</tbody>
</table>
### Degree Requirements

<table>
<thead>
<tr>
<th>Foundation requirements: AD 100A, AD 100B, AD 110, AD 120; two from AD 101 and/or AD 207A, AD 207B, AD 207C</th>
<th>(9)+9</th>
</tr>
</thead>
<tbody>
<tr>
<td>Studio requirements: AD 201, AD 202, AD 203, AD 204, AD 219</td>
<td>15</td>
</tr>
<tr>
<td>Art education requirements: AD 208, AD 308, AD 318, AD 328, AD 338</td>
<td>16</td>
</tr>
<tr>
<td>Art and Design history elective: AD300- or AD400- level</td>
<td>3</td>
</tr>
<tr>
<td>Art Education or Studio Electives</td>
<td>14</td>
</tr>
</tbody>
</table>

Professional Education Requirements: EDUC 301, EDUC 302, EDUC 303, EDUC 308, EDUC 313, EDUC 319, EDUC 401A.  

Total 120

### Art Major - Ceramics Specialization (BFA)

<table>
<thead>
<tr>
<th>Degree Requirements</th>
<th>Credit Hours</th>
</tr>
</thead>
<tbody>
<tr>
<td>University Core Curriculum Requirements</td>
<td>39</td>
</tr>
<tr>
<td>Foundation requirements: AD 100A; AD 100B; AD 110; AD 120; two from AD 101, AD 207A, AD 207B, and/or AD 207C.</td>
<td>(9)+9</td>
</tr>
<tr>
<td>Major requirements: AD 203; AD 204; AD 205; AD 214; AD 219; AD 303; AD 304A; AD 304B; AD 305A; AD 314A; AD 389; AD 404A; AD 404B; AD 404C; and AD 404D</td>
<td>51</td>
</tr>
<tr>
<td>Art and Design history electives (AD300- or AD400- level)</td>
<td>6</td>
</tr>
<tr>
<td>Studio art electives</td>
<td>15</td>
</tr>
</tbody>
</table>

Total 120
Art Major - Communication Design Specialization (BFA)

<table>
<thead>
<tr>
<th>Degree Requirements</th>
<th>Credit Hours</th>
</tr>
</thead>
<tbody>
<tr>
<td>University Core Curriculum Requirements</td>
<td>39</td>
</tr>
<tr>
<td>AD 100A or AD 100B should be taken as the University Core Curriculum fine arts course. Two from AD 207A, AD 207B, or AD 207C should be taken as the humanities courses.</td>
<td></td>
</tr>
</tbody>
</table>

Requirements for Specialization in Communication Design

<table>
<thead>
<tr>
<th>Degree Requirements</th>
<th>Credit Hours</th>
</tr>
</thead>
<tbody>
<tr>
<td>Foundation requirements: AD 100A, AD 100B, AD 110, AD 120, two from AD 207A, AD 207B, AD 207C</td>
<td>(9)+9</td>
</tr>
<tr>
<td>Major requirements: AD 101; AD 122; AD 219; AD 222; AD 249; one from AD 302A, AD 302B, AD 302C or AD 302D; AD 322; AD 332; AD 337; AD 352; 16 credits from AD 372, AD 452, AD 472, and AD 489D (courses numbered 322 and above require ownership of MacIntosh laptop computer)</td>
<td>46</td>
</tr>
<tr>
<td>Art and Design Electives (5 hours at 300-400 level)</td>
<td>12</td>
</tr>
<tr>
<td>Electives</td>
<td>14</td>
</tr>
<tr>
<td>Total</td>
<td>120</td>
</tr>
</tbody>
</table>

Art Major - Drawing Specialization (BFA)

<table>
<thead>
<tr>
<th>Degree Requirements</th>
<th>Credit Hours</th>
</tr>
</thead>
<tbody>
<tr>
<td>University Core Curriculum Requirements</td>
<td>39</td>
</tr>
<tr>
<td>AD 100A or AD 100B should be taken as the University Core Curriculum fine arts course. Two from AD 207A, AD 207B, or AD 207C should be taken as the humanities courses.</td>
<td></td>
</tr>
</tbody>
</table>

Requirements for Specialization in Drawing

<table>
<thead>
<tr>
<th>Degree Requirements</th>
<th>Credit Hours</th>
</tr>
</thead>
<tbody>
<tr>
<td>Foundation requirements: AD 100A, AD 100B, AD 110, AD 120, two from AD 207A, AD 207B, AD 207C</td>
<td>(9)+9</td>
</tr>
<tr>
<td>Major Requirements: AD 200; AD 201; AD 202; AD 203; AD 204, AD 205 or AD 214; AD 219; AD 300-9; AD 301A; AD 301B; one from AD 302A, AD 302B, AD 302C, or AD 302D; AD 389; AD 400A; AD 400B; AD 400C</td>
<td>54</td>
</tr>
<tr>
<td>Art and Design History Electives (AD300- or AD400-level)</td>
<td>6</td>
</tr>
</tbody>
</table>
### Art Major - Glass Specialization (BFA)

<table>
<thead>
<tr>
<th>Degree Requirements</th>
<th>Credit Hours</th>
</tr>
</thead>
<tbody>
<tr>
<td>University Core Curriculum Requirements</td>
<td>39</td>
</tr>
<tr>
<td>AD 100A or AD 100B should be taken as the University Core Curriculum fine arts course. Two from AD 207A, AD 207B, or AD 207C should be taken as the humanities courses.</td>
<td>(9)+9</td>
</tr>
<tr>
<td>Requirements for Specialization in Glass</td>
<td>(9)+81</td>
</tr>
<tr>
<td>Foundation requirements: AD 100A; AD 100B; AD 110; AD 120; two from AD 101; AD 207A; AD 207B; and/or AD 207C</td>
<td>(9)+9</td>
</tr>
<tr>
<td>Major requirements: AD 200; AD 201 or AD 202; AD 203; AD 204; AD 205; AD 214; AD 219; AD 303; AD 304A; AD 305A; AD 314A; AD 314B; AD 389; AD 414A; AD 414B; AD 414C; AD 414D</td>
<td>54</td>
</tr>
<tr>
<td>AD History Electives (AD300- or AD400- level)</td>
<td>6</td>
</tr>
<tr>
<td>Studio Art Electives</td>
<td>12</td>
</tr>
</tbody>
</table>

**Total** 120

### Art Major - Industrial Design Specialization (BFA)

<table>
<thead>
<tr>
<th>Degree Requirements</th>
<th>Credit Hours</th>
</tr>
</thead>
<tbody>
<tr>
<td>University Core Curriculum Requirements</td>
<td>39</td>
</tr>
<tr>
<td>AD 100A or AD 100B should be taken as the University Core Curriculum fine arts course. Two from AD 207A, AD 207B, or AD 207C should be taken as the humanities courses.</td>
<td>(9)+81</td>
</tr>
<tr>
<td>Requirements for Specialization in Industrial Design</td>
<td>(9)+81</td>
</tr>
<tr>
<td>Degree Requirements</td>
<td>Credit Hours</td>
</tr>
<tr>
<td>---------------------</td>
<td>--------------</td>
</tr>
<tr>
<td>Foundation requirements: AD 100A; AD 100B; AD 110; AD 120; two from AD 101; AD 207A; AD 207B; and/or AD 207C</td>
<td>(9)+9</td>
</tr>
<tr>
<td>Major requirements: AD 101, AD 200; 12 hours from AD 203; AD 204; AD 205; AD 300; AD 303; AD 304A or AD 305A; AD 213; AD 219; AD 223; AD 313; AD 323; AD 332; AD 337; AD 363; AD 383; AD 423; AD 489A</td>
<td>55</td>
</tr>
<tr>
<td>AD or cognate electives</td>
<td>17</td>
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<tr>
<td>Total</td>
<td>120</td>
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</tbody>
</table>

**Art Major - Metalsmithing Specialization (BFA)**

<table>
<thead>
<tr>
<th>Degree Requirements</th>
<th>Credit Hours</th>
</tr>
</thead>
<tbody>
<tr>
<td>University Core Curriculum Requirements</td>
<td>39</td>
</tr>
<tr>
<td>Art and Design AD 100A or AD 100B should be taken as the University Core Curriculum fine arts course. Two from AD 207A, AD 207B, or AD 207C should be taken as the humanities courses.</td>
<td>(9)+81</td>
</tr>
<tr>
<td>Foundation requirements: AD 100A; AD 100B; AD 110; AD 120; two from AD 101, AD 207A; AD 207B; and/or AD 207C</td>
<td>(9)+9</td>
</tr>
<tr>
<td>Major requirements: AD 203; AD 204; AD 205; AD 214; AD 219; AD 303; AD 304A; AD 305A; AD 305B; AD 314A; AD 389; AD 405A; AD 405B; AD 405C; AD 405D</td>
<td>51</td>
</tr>
<tr>
<td>AD history electives (AD300- or AD400- level)</td>
<td>6</td>
</tr>
<tr>
<td>Studio Art Electives</td>
<td>15</td>
</tr>
<tr>
<td>Total</td>
<td>120</td>
</tr>
</tbody>
</table>

**Art Major - Painting Specialization (BFA)**

<table>
<thead>
<tr>
<th>Degree Requirements</th>
<th>Credit Hours</th>
</tr>
</thead>
<tbody>
<tr>
<td>University Core Curriculum Requirements</td>
<td>39</td>
</tr>
<tr>
<td>AD 100A or AD 100B should be taken as the University Core Curriculum fine arts course. Two from AD 207A,</td>
<td></td>
</tr>
<tr>
<td>Degree Requirements</td>
<td>Credit Hours</td>
</tr>
<tr>
<td>----------------------------------------------------------</td>
<td>--------------</td>
</tr>
<tr>
<td>AD 207B, or AD 207C should be taken as the humanities courses.</td>
<td></td>
</tr>
<tr>
<td>Requirements for Specialization in Painting</td>
<td>(9)+81</td>
</tr>
<tr>
<td>Foundation requirements: AD 100A; AD 100B; AD 110; AD 120; two from AD 207A; AD 207B; AD 207C</td>
<td>(9)+9</td>
</tr>
<tr>
<td>Major requirements: AD 200; AD 201; AD 202; AD 203; AD 204; AD 205 or AD 214; AD 219; AD 300-6; AD 301A; AD 301B; AD 301C; one from AD 302A; AD 302B; AD 302C; or AD 302D; AD 389; AD 401A; AD 401B; AD 401C</td>
<td>54</td>
</tr>
<tr>
<td>AD History Electives (AD300- or AD400- level)</td>
<td>6</td>
</tr>
<tr>
<td>Studio Art Electives</td>
<td>12</td>
</tr>
<tr>
<td>Total</td>
<td>120</td>
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</tbody>
</table>

**Art Major - Printmaking Specialization (BFA)**

<table>
<thead>
<tr>
<th>Degree Requirements</th>
<th>Credit Hours</th>
</tr>
</thead>
<tbody>
<tr>
<td>University Core Curriculum Requirements</td>
<td>39</td>
</tr>
<tr>
<td>AD 100A or AD 100B should be taken as the University Core Curriculum fine arts course. Two from AD 207A, AD 207B, or AD 207C should be taken as the humanities courses.</td>
<td></td>
</tr>
<tr>
<td>Requirements for Specialization in Printmaking</td>
<td>(9)+81</td>
</tr>
<tr>
<td>Foundation requirements: AD 100A; AD 100B; AD 110; AD 120; two from AD 207A; AD 207B; and/or AD 207C</td>
<td>(9)+9</td>
</tr>
<tr>
<td>Major requirements: AD 200; AD 201; AD 202; AD 203; AD 204; AD 205 or AD 214; AD 219; AD 300-6; AD 301A; AD 301B; AD 301C; nine hours from AD 302A; AD 302B; AD 302C; or AD 302D; AD 389; AD 402A; AD 402B; AD 402C</td>
<td>54</td>
</tr>
<tr>
<td>AD history electives (AD300- or AD400- level)</td>
<td>6</td>
</tr>
<tr>
<td>Studio Art Electives</td>
<td>12</td>
</tr>
<tr>
<td>Total</td>
<td>120</td>
</tr>
</tbody>
</table>
Art Major - Sculpture Specialization (BFA)

<table>
<thead>
<tr>
<th>Degree Requirements</th>
<th>Credit Hours</th>
</tr>
</thead>
<tbody>
<tr>
<td>University Core Curriculum Requirements</td>
<td>39</td>
</tr>
<tr>
<td>AD 100A or AD 100B should be taken as the University</td>
<td></td>
</tr>
<tr>
<td>Core Curriculum fine arts course. Two from AD 207A,</td>
<td></td>
</tr>
<tr>
<td>AD 207B, or AD 207C should be taken as the humanities</td>
<td></td>
</tr>
<tr>
<td>courses.</td>
<td></td>
</tr>
<tr>
<td>Requirements for Specialization in Printmaking</td>
<td>(9) + 81</td>
</tr>
<tr>
<td>Foundation requirements: AD 100A; AD 100B; AD 110;</td>
<td></td>
</tr>
<tr>
<td>AD 120; two from AD 101; AD 207A; AD 207B and/or AD</td>
<td></td>
</tr>
<tr>
<td>207C</td>
<td>(9) + 9</td>
</tr>
<tr>
<td>Major requirements: AD 200, AD 201, or AD 202;AD 203;</td>
<td>51</td>
</tr>
<tr>
<td>AD 204; AD 214; AD 219; AD 303-9; AD 304A; AD 305A;</td>
<td></td>
</tr>
<tr>
<td>AD 214A; AD 389; AD 403A; AD 403B; AD 403C</td>
<td></td>
</tr>
<tr>
<td>AD history electives (AD300- or AD400- level)</td>
<td>6</td>
</tr>
<tr>
<td>Studio art electives</td>
<td>15</td>
</tr>
<tr>
<td>Total</td>
<td>120</td>
</tr>
</tbody>
</table>

Bachelor of Arts Degree, College of Liberal Arts

A student majoring in art with a specialization in art history, art education, or general studio should select the specialization by the end of the freshman year.

Art Major - Art History Specialization (BA)

<table>
<thead>
<tr>
<th>Degree Requirements</th>
<th>Credit Hours</th>
</tr>
</thead>
<tbody>
<tr>
<td>University Core Curriculum Requirements</td>
<td>39</td>
</tr>
<tr>
<td>Two from AD 207A, AD 207B, or AD 207C should be taken</td>
<td></td>
</tr>
<tr>
<td>as the University Core Curriculum humanities courses. AD</td>
<td></td>
</tr>
<tr>
<td>100A or AD 100B should be taken as the fine arts course.</td>
<td></td>
</tr>
<tr>
<td>Requirements for Specialization in Art History</td>
<td>(9)+81</td>
</tr>
<tr>
<td>Foundation requirements: AD 100A or AD 100B; AD 207A;</td>
<td></td>
</tr>
<tr>
<td>AD 207B; AD 207C</td>
<td>(9)+3</td>
</tr>
<tr>
<td>Studio Courses</td>
<td>(3)+6</td>
</tr>
<tr>
<td>Major requirements: two from AD 497A, AD 497B, AD</td>
<td>12</td>
</tr>
<tr>
<td>497C, and AD 497D (topical seminars, may be repeated)</td>
<td></td>
</tr>
<tr>
<td>Degree Requirements</td>
<td>Credit Hours</td>
</tr>
<tr>
<td>---------------------</td>
<td>-------------</td>
</tr>
<tr>
<td>when topic varies): one from AD 310A, AD 310B, AD 310C, AD 311, AD 312, AD 316, AD 330, AD 497A, AD 497B, or other approved pre- or early-modern course; one from AD 317I, AD 320, AD, 358, AD 368, or other approved non-Western course</td>
<td></td>
</tr>
<tr>
<td>Art History electives</td>
<td>18</td>
</tr>
<tr>
<td>Foreign language (French or German recommended)</td>
<td>6</td>
</tr>
<tr>
<td>Humanities electives (classics, east Asian, English, French, German, history, linguistics, or philosophy)</td>
<td>9</td>
</tr>
<tr>
<td>Approved electives (studio arts, design, museum studies, humanities, social sciences, foreign language, architecture, and other approved areas)</td>
<td>27</td>
</tr>
</tbody>
</table>

Total: 120

1 At least 27 hours of art history electives and approved electives must be: AD 300- or 400-level.

### Art Major - General Studio Specialization (BA)

<table>
<thead>
<tr>
<th>Degree Requirements</th>
<th>Credit Hours</th>
</tr>
</thead>
<tbody>
<tr>
<td>University Core Curriculum Requirements</td>
<td>39</td>
</tr>
<tr>
<td>AD 100A or AD 100B should be taken as the University Core Curriculum fine arts course. Two from AD 207A, AD 207B, or AD 207C should be taken as the humanities courses.</td>
<td></td>
</tr>
<tr>
<td>College of Liberal Arts Requirement</td>
<td>6</td>
</tr>
<tr>
<td>Foreign Language</td>
<td>6</td>
</tr>
<tr>
<td>Requirements for Specialization in General Studio</td>
<td>(9)+75</td>
</tr>
<tr>
<td>Foundation requirements: AD 100A; AD 100B; AD 110; AD 120; AD 207A; AD 207B; AD 207C</td>
<td>(9)+12</td>
</tr>
<tr>
<td>Major requirements: Five courses from AD 200, AD 201; AD 202; AD 203; AD 204; AD 205; AD 213; AD 214; or AD 249</td>
<td>15</td>
</tr>
<tr>
<td>AD 219</td>
<td>3</td>
</tr>
<tr>
<td>AD 300- and 400-level studio courses in at least three disciplines</td>
<td>27</td>
</tr>
</tbody>
</table>
Degree Requirements | Credit Hours
--- | ---
AD 400C; AD 401C; AD 402C; AD 403C; AD 404C; AD 405C; or AD 414C | 3
Art and Design History elective (AD300- or AD400-level) | 3
Liberal Arts electives (at least six credits must be AD 300- or AD 400-level) | 12
Total | 120

**Art Major - Art Education Specialization (BA)**

Degree Requirements | Credit Hours
--- | ---
University Core Curriculum Requirements | 41
To include PSYC 102; EDUC 211; EDUC 214.
Requirements for Specialization in Art Education

Foundation requirements: AD 100A; AD 100B; AD 110; AD 120; three from AD 101; AD 207A; AD 207B and/or AD 207C | (9) + 12
Studio requirements: AD 210; AD 202; AD 203; AD 204; AD 219 | 15
Art education requirements: AD 208; AD 308; AD 318; AD 328; AD 338 | 15
Studio and/or Art Education electives | 13
Professional Education Requirements | 24
Total | 120

**Art Minor**
A total of 21 hours is required for the minor. The student must complete AD 100A, AD 100B, and two from AD 207A, AD 207B, or AD 207C for 12 hours and may then elect studio or art history courses for the remaining nine hours. Transfer students must have taken at least 12 credit hours of art coursework at SIU in order to obtain a minor.

**Art Education Minor**
A total of 21 credit hours is required for the minor. The student must complete AD 100A, AD 100B, AD 208, AD 318 and AD 459 for 15 hours and may then select one art education elective from AD 308, AD 328 or AD 338 in addition to one studio elective of their choice.
Art History Minor

A minor consists of 18 credit hours of art history coursework. Students are strongly encouraged to take AD 207A, AD 207B, and AD 207C, which serve as prerequisites for many 300- and 400-level art history courses. Transfer students must have taken at least nine credit hours of art history coursework at SIU Carbondale in order to obtain a minor.

Industrial Design Minor

A total of 15 credit hours is required for the minor. The student must complete Art and Design 213, 223, 313, 337, and 339. Students enrolled in the Industrial Design minor may need to purchase computer hardware and/or software to meet minimum course requirements.

Art and Design Courses

AD100A - Foundation Studio A 100A-3 Foundation Studio A. (University Core Curriculum) A fundamental class with emphasis on contemporary and traditional two-dimensional processes, concepts and materials. Students will also experiment with digital and time-based work. Projects are designed to introduce and fuse content, skill and composition. Emphasis will be placed on solving visual problems and thinking critically and creatively. Incidental expenses will be incurred. Studio fee: $30.

AD100B - Foundation Studio B 100B-3 Foundation Studio B. (University Core Curriculum) A fundamental class with emphasis on contemporary and traditional three-dimensional processes, concepts and materials. Projects are designed to introduce and fuse content, skill and the principles of design and composition. Emphasis will be placed on solving visual problems and thinking critically, analytically and creatively. Incidental expenses will be incurred. Studio fee: $30.

AD101 - Intro to Visual Culture 101-3 Introduction to Visual Culture. (University Core Curriculum) [IAI Course: F2 900] This course teaches students how to analyze the visual world around them. The focus is on contemporary visual culture-from art to advertising, from the moving image to cyberspace. Students will interrogate many varieties of visual forms and consider the different viewing contexts, historical antecedents and cultural differences that condition their experience of the visual world.

AD110 - Intro to Drawing I 110-3 Introduction to Drawing I. Designed to help the student experience the concepts and processes that constitute the language of graphic expression. The goal is a working understanding of the still life. Incidental expenses required. Studio fee: $20.

AD120 - Intro to Drawing II 120-3 Introduction to Drawing II. Designed to help the student experience the concepts and processes that constitute the language of graphic expression. The goal is a working understanding of inanimate and animate forms in space. Incidental expenses required. Prerequisite: C or better in AD 110. Studio fee: $20.

AD122 - Communication Drawing 122-3 Communication Drawing. Drawing for communication: theoretical and applied concepts in drawing line, shape, form, perspective and color of images in a representational format. Prerequisite: C or better in AD 110. Studio fee: $30.

AD200 - Intro to Drawing III 200-3 Introduction to Drawing III. Concerned with the introduction to various media, compositional devices, spatial investigation, and the human figure. Incidental expenses not to exceed $75. Prerequisite: C or better in AD 120. Studio fee: $60.

AD201 - Introduction to Painting 201-3 Introduction to Painting. Emphasizing material, techniques, processes, and ideas fundamental to the discipline of painting. Prerequisite: C or better in AD 110. Studio fee: $25. Incidental expenses not to exceed $100.

AD202 - Introduction to Printmaking 202-3 Introduction to Printmaking. Lectures and films on the basic printmaking processes: relief, intaglio, plano graphic, stencil, and cast paper. Emphasis on studio lab
work in relief and intaglio printmaking processes. Prerequisites for art majors: C or better in AD 100A, AD 110. Studio fee: $60. Incidental expenses not to exceed $35.

**AD203 - Beginning Sculpture** 203-3 Beginning Sculpture. Emphasis experience in materials, techniques, processes, and ideas fundamental to the discipline of sculpture. Prerequisite: C or better in AD 100A,B. Studio fee: $50. Incidental expenses will be incurred.

**AD204 - Beginning Ceramics** 204-3 Beginning Ceramics. Introduction to ceramic forming techniques of hand building and throwing on the potter's wheel. Students will explore traditional methods of ceramic form construction and will develop fundamental building skills through dialogue, projects, and problem-solving experiences. Studio fee: $75. Incidental expenses not to exceed $15.

**AD205 - Begin Jewelry & Metalsmithing** 205-3 Beginning Jewelry and Metalsmithing. An introduction to the fundamental skills and technology of jewelry and metalsmithing through practical experience. The properties of the medium will be explored and a survey of the field will be made. Prerequisite: C or better in AD 100A,B. Studio fee: $75. Incidental expenses not to exceed $10.

**AD207A - Intro to Art History I** 207A-3 Introduction to Art History I. (University Core Curriculum course) [IAI Course: F2 901] Introduces the history of ancient art from around the world: Mesopotamia and Persia, Egypt and Etruria, Greece and Rome, as well as early art from Asia and Africa. Key examples of art, architecture, and material culture are studied in their social and historical contexts, with consideration of issues of style, subject matter, meaning, technique and aesthetics.

**AD207B - Intro to Art History II** 207B-3 Introduction to Art History II. (University Core Curriculum course) Introduces the history of art around the world from Byzantium to the High Renaissance, as well as North and South America. Key examples of art, architecture, and material culture are studied in their social and historical contexts, with consideration of issues of style, subject matter, meaning, technique and aesthetics.

**AD207C - Intro to Art History III** 207C-3 Introduction to Art History III. (University Core Curriculum course) Introduces the history of art around the world from the seventeenth century to the present in Europe and North America and from 1300 to the present in Asia. Key examples of art, architecture, and material culture are studied in their social and historical contexts, with consideration of issues of style, subject matter, meaning, technique and aesthetics.

**AD208 - Intro to Art Education** 208-4 Introduction to Art Education. A required course for those considering art education as a major or minor, but open to all students interested in lifelong learning through art. Requirements include reading, writing, discussion, and art making. Areas of focus include introduction to careers in art education (schools and alternative settings), development of an art teaching portfolio, and service learning experiences. Service learning includes team-teaching seven Saturdays at the Saturday Young Artist Workshop. Studio and community outreach fee: $30.

**AD213 - ID Materials & Processes** 213-3 Industrial Design Basic Materials and Processes. This studio and lecture course is an introduction to the Industrial Design process. The first half features basic ID theory and practice via a series of introductory design process assignments. The second half contains increasingly complex assignments. All will utilize 2D and 3D techniques that will include the use of shop equipment and various materials. Portfolio review at course end. Prerequisites: C or better in AD 100A and AD 100B. Lab fee: $100.

**AD214 - Glass Survey** 214-3 Glass Survey. Introduction to a variety of glass techniques, including hot glass blowing, cold working, and kiln forming. This beginning-level studio course is essential to understanding the artistic, architectural, design, and industrial application of glass. The course surveys the history of glass, modern and contemporary glass techniques, and contemporary art utilizing glass. This course is a hands-on studio course that includes demonstrations and exercises. Prerequisites: AD 100A, AD 100B with a grade of C, or consent of instructor. Studio fee: $60.

**AD219 - Beginning Digital Art & Design** 219-3 Beginning Digital Art and Design. This class will introduce students to the computer as a tool for both creative visual production and for professional self-promotion. All aspects of the course are centered on improving the quality of the individual's
artwork. Students will employ digital applications to utilize, improve and apply their 2-dimensional design fundamentals and conceptual thinking. Workshop fee: $75.


**AD223 - Rendering and Graphics** 223-3 Rendering and Graphics. An introduction to the techniques and materials used by industrial designers to two-dimensionally represent three-dimensional conceptual ideas. Students develop skills in drawing and rendering with pencils, markers, pastels, and airbrush. Emphasis is placed on understanding the significance of color and graphic applications for industrial design. Studio fee: $50.

**AD227 - History African American Art** 227-3 History of African American Art. (Same as AFR 227) (University Core Curriculum) [IAI Course: F2 906D] A history of African American visual arts, with a brief examination of the arts of various nations of Africa and how they affected art in America. Craft arts, architecture, painting and sculpture will be considered from the slave trade era to the Civil War era; the Harlem Renaissance and other 20th Century movements to the present day.


**AD257 - Work Experience** 257-1 to 30 Work Experience. Credit for concurrent or non-structured work performed which is related to the student's educational objective. Credit to be granted by department evaluation. Mandatory Pass/Fail.

**AD258 - Work Experience** 258-1 to 30 Work Experience. Credit for past work performed which is related to the student's educational objective. Credit to be granted by departmental evaluation. No grade for past work experience.

**AD267 - Picturing Difference** 267-3 Picturing Difference: Identity and Representation in Visual Culture. (University Core Curriculum) This course examines how individual and group identities such as gender, sexuality, race, and ethnicity are represented and resisted in visual culture.

**AD300 - Intermed 2D Studio Drawing** 300-9 (3,3,3) Intermediate 2-D Studio - Drawing. This course is designed to develop an inventive and experimental approach to a variety of media, subjects, and topics in drawing (instructor defines the topic); to explore more advanced problems with an emphasis on creative interpretation; to guide students in the process of developing ideas; and to build skill with a variety of media and subjects in drawing. Studio fee: $60. Expenses may exceed $100.

**AD301A - Intermed 2D Studio Painting** 301A-3 Intermediate 2-D Studio - Painting. An inventive and experimental approach to a variety of media, subjects, and topics (instructor determines topic); to explore more advanced problems with an emphasis on creative interpretation; to guide students in the process of developing ideas; and to build skill with a variety of media and subjects. Studio Fee: $80. Expenses may exceed $100.

**AD301B - Intermed 2D Studio Painting** 301B-3 Intermediate 2-D Studio - Painting. An inventive and experimental approach to a variety of media, subjects, and topics (instructor determines topic); to explore more advanced problems with an emphasis on creative interpretation; to guide students in the process of developing ideas; and to build skill with a variety of media and subjects. Studio Fee: $25. Expenses may exceed $100.

**AD301C - Intermed 2D Studio Painting** 301C-3 Intermediate 2-D Studio - Painting. An inventive and experimental approach to a variety of media, subjects, and topics (instructor determines topic); to explore more advanced problems with an emphasis on creative interpretation; to guide students in the process of developing ideas; and to build skill with a variety of media and subjects. Studio fee: $25. Expenses may exceed $100.
AD302A - Beginning Etching 302A-3 Beginning Etching. Introduction to the basic processes of intaglio printmaking, including etching, aquatint, engraving, and drypoint. Emphasis will be placed on black and white printing. Studio fee: $75. Incidental expenses not to exceed $50.

AD302B - Beginning Lithography 302B-3 Beginning Lithography. Introduction to the history and basic processes of lithography, including use of stone and plate. Emphasis will be on black and white printing. Studio fee: $85. Incidental expenses not to exceed $45.

AD302C - Beginning Screen Printing 302C-3 Beginning Screen Printing. Introduction to the basic processes and history of screen printing, including hand and photographic stencil-making techniques. Studio fee: $95. Incidental expenses not to exceed $45.

AD302D - Beginning Woodcut 302D-3 Beginning Woodcut. Introduction to the basic processes and history of woodcut printmaking; including single color (block) printing, reduction printing, multiple block printing and intaglio/relief printing. Studio fee: $75.

AD303 - Intermediate Sculpture 303-9 (3,3,3) Intermediate Sculpture. A studio orientation to tools, techniques, materials, and problems involved in historical and contemporary sculpture. Metal fabrication, figure, wood and stone carving, and plaster fabrication will be emphasized. Prerequisite: C or better in AD 203. Studio fee: $60. Incidental expenses will be incurred.

AD304A - Intermediate Ceramics 304A-3 Intermediate Ceramics. Focuses on structured problems designed to encourage the student to apply basic forming skills experienced at the introductory level. Pottery shapes requiring singular and multiple form components will be investigated and simple glazing techniques will be introduced. Prerequisite: C or better in AD 204. Studio fee: $75.

AD304B - Intermediate Ceramics 304B-3 Intermediate Ceramics. Stresses studio problems of a group nature and introduces glaze calculation as both theory and a practical tool. Personal and creative interpretation of assignments; some problems requiring group effort. Must be taken in A,B sequence. Prerequisite: C or better in AD 304A. Studio fee: $75. Incidental expenses not to exceed $10 for each section.


AD305B - Intermediate Metalsmithing 305B-3 Intermediate Metalsmithing. Emphasis placed on the use of these processes to develop individual styles. Prerequisite: C or better in AD 305A. Studio fee: $80. Incidental expenses not to exceed $25 for each section.

AD307I - Women in the Visual Arts 307I-3 Women in Visual Arts: Social and Educational Contexts. (Same as WGSS 307I) (University Core Curriculum) This interdisciplinary course examines women's lives as artists, visual representations of women, and issues of gender distinction in the history of Western art from the medieval period to the present. From perspectives that include social history and cultural anthropology as well as both traditional and feminist art history, the course considers the ways in which the experiences of women and opportunities available to them have historically differed from those of men. The course examines how such differences have affected the emphases, subject matter, and traditions of women's art as well as the ways in which women have been represented.

AD308 - Philosophies of Art Education 308-3 Artistic Inquiry, Histories & Philosophies of Art Education. Students develop an understanding of the major theoretical and philosophical issues in art education and develop a personal philosophy of art education. Requirements include reading, writing, research, discussion, and a group exhibition. Satisfies the College of Liberal Arts Writing-Across-the-Curriculum requirement for art majors. Prerequisite: AD 208 with a grade of C or concurrent enrollment. Studio supply fee: $30.

AD309 - Independent Study 309-1 to 12 Independent Study. To be used by majors in the School of Art and Design to pursue independent research activities. Prerequisite: AD 100A, 100B, 110, 120, 207A, 207B, and 207C.

AD310A - Greco-Roman Art: Greece 310A-3 Greco-Roman Art and Archaeology: Ancient Greece. (Same as ANTH 430D, CLAS 310A, CLAS 310HA) This course introduces students to the art,
architecture, and other physical remains of the ancient Greeks and Romans as a means of gaining insight into their culture: their conceptions of gods and heroes, their social identities and political values, their everyday rhythms of work and leisure, their views of life, their attitudes towards the afterlife. This will require that we turn our eye to a wide variety of objects-statues and sarcophagi, paintings and pottery, buildings public and private-and consider everything from the most imposing and bombastic forms of art to the most whimsical and quirky: from cult images in majestic temples to raunchy paintings in notorious brothels, from monumental theaters and amphitheaters to secluded private interiors and family tombs, from epic historical scenes glorifying human conquerors to fantastic mythological scenes celebrating gods and heroes, satyrs and nymphs, the divine and the dead. Topics will vary.

**AD310B - Greco-Roman Art: Rome** 310B-3 Greco-Roman Art and Archaeology: Ancient Rome. (Same as ANTH 430D, CLAS 310B, CLAS 310HB) This course introduces students to the art, architecture, and other physical means of the ancient Greeks and Romans as a means of gaining insight into their culture: their conceptions of gods and heroes, their social identities and political values, their everyday rhythms of work and leisure, their views of life, their attitudes towards the afterlife. This will require that we turn our eye to a wide variety of objects-statues and sarcophagi, paintings and pottery, buildings public and private-and consider everything from the most imposing and bombastic forms of art to the most whimsical and quirky: from cult images in majestic temples to raunchy paintings in notorious brothels, from monumental theaters and amphitheaters to secluded private interiors and family tombs, from epic historical scenes glorifying human conquerors to fantastic mythological scenes celebrating gods and heroes, satyrs and nymphs, the divine and the dead. Topics will vary.

**AD310C - Greco-Roman Art** 310C-3 Greco-Roman Art and Archaeology: Ancient Greece and Rome. (Same as ANTH 430D, CLAS 310C, CLAS 310HC) This course introduces students to the art, architecture, and other physical remains of the ancient Greeks and Romans as a means of gaining insight into their culture: their conceptions of gods and heroes, their social identities and political values, their everyday rhythms of work and leisure, their views of life, their attitudes towards the afterlife. This will require that we turn our eye to a wide variety of objects-statues and sarcophagi, paintings and pottery, buildings public and private-and consider everything from the most imposing and bombastic forms of art to the most whimsical and quirky: from cult images in majestic temples to raunchy paintings in notorious brothels, from monumental theaters and amphitheaters to secluded private interiors and family tombs, from epic historical scenes glorifying human conquerors to fantastic mythological scenes celebrating gods and heroes, satyrs and nymphs, the divine and the dead. Topics will vary.

**AD311 - Medieval and Gothic Art** 311-3 Medieval and Gothic Art. Medieval art from the 4th to the 15th Century in Western Europe. Examination of selected art objects in terms of media and techniques, iconography, function and cultural milieu.

**AD312 - Renaissance Art** 312-3 Renaissance Art. This course will introduce students to paintings, sculpture, and architecture created in Europe between 1300-1600.

**AD313 - Computer-Aided Indus Design** 313-3 Computer-Aided Industrial Design. A computer course focused on learning and utilizing two- and three-dimensional data, drawing and modeling software and applications in the industrial design process. Includes: programming theory, 3-D modeling, design for manufacturing assembly and disassembly, product planning, graphics, detailing, assembly drawings, and bill of materials. Prerequisites: C or better in AD 213, AD 219, and AD 223. Studio fee: $60.

**AD314A - Kiln-Formed Glass** 314A-3 Kiln-Formed Glass. This course explores glass as a material for sculpture, architectural elements such as lighting and windows, and design utilizing glass forming techniques with different types of glass. This is a hands-on studio course that includes demonstrations and exercises on design, process planning, resource research, and a variety of glass forming techniques. Prerequisite: C or better in AD 214 or consent of instructor. Studio fee: $100.

**AD314B - Kiln-Formed Glass** 314B-3 Kiln-Formed Glass. Extension of experiences in (A) with in-depth development of the students’ independence in the kiln-forming process. Includes various mold-making methods, casting techniques, kiln firing, annealing, and finishing cold-working processes. Prerequisite: C or better in AD 314A or consent of instructor. Studio fee: $100.

**AD315 - Native North American Art** 315-3 Native North American Art. Arts and material culture of traditional Native North American cultures, including the Northeast, Woodland and Mississippian areas,
AD316 - Eighteenth-Century Art
316-3 Eighteenth-Century Art. This course explores an extraordinary period in the arts in which experimentation and innovation produced some of the most peculiar objects in the history of art. We shall study a wide range of media, from painting, sculpture and architecture to porcelain, furniture, wax, and shells, as well as the art historical styles of the Rococo, Neoclassicism, and Romanticism. Since the 18th Century was an age of global expansion and cross-cultural contact, this course examines the visual and material culture of Europe specifically in relation to other parts of the world, particularly Asia and the Americas.

AD317I - Contemporary Native Amer Art
317I-3 Contemporary Native American Art: Anthropological Perspective. (University Core Curriculum) This interdisciplinary course considers contemporary Native American art and the social forces that have shaped it. Native American artistic traditions and the centrality of art to Native American life and culture will be addressed with an emphasis on 20th-century artists who have shaped the contemporary Native American art movement.

AD318 - Art Curriculum Building
318-3 Curriculum Building with Art. Prepares students to organize art resources, materials, and concepts into effective art learning experiences. Requirements include readings and discussions on contemporary curriculum, the development of a differentiated unit plan with assessment, along with service learning experiences in the field. Satisfies the College of Liberal Arts Writing-Across-the-Curriculum requirement for art majors. Prerequisite: C or better in AD 208 or concurrent enrollment. Studio fee: $30.

AD319 - Introduction to Museology
319-3 Introduction to Museology. A survey of museum and gallery techniques (emphasis upon practical exhibit development) which will involve answering questions concerning contractual agreements, taxes, insurance, packing, shipping, exhibit design and installation, record systems, general handling, public relations, and sale of art works directed toward problems encountered by the artist outside the privacy of the studio.

AD320 - African Arts
320-3 African Arts. Covers a broad range of the arts primarily of west and central Africa, as well as north, south, and east Africa. Includes sculpture, masking and performance, body decoration and textiles, and architecture. Shows how arts are used in the daily life of traditional village societies in these areas.

AD322 - Print Technology
322-3 Print Technology. Emphasis on preparing design concepts to digital format for production or digital output for a variety of different purposes. Includes pre-press methods, file formatting, trapping, color separations and current reproduction methods. Prerequisite: C or better in AD 222 and AD 249. Studio/software fee: $30.

AD323 - Industrial Design Analysis
323-3 Industrial Design Analysis. An introduction to the full industrial design process including ideation, consumer safety, environmental impact, and consumer research with an emphasis on human interface issues. Students learn to apply the ID process through a series of specific projects, including participation in a national design competition. Prerequisite: C or better in AD 213 and AD 223. Material fee: $50.

AD328 - Artistic Growth of Children
328-3 Artistic Growth of Children. Prepares students to understand the artistic growth of the learner (0-12 years) through readings, discussion, and studio practice. Areas of focus include teaching strategies and methods and lesson plan development in conjunction with clinical field experiences and/or service learning. Prerequisite: C or better in AD 208 or concurrent enrollment. Studio fee: $45.

AD330 - Greek Myth in Ancient Art
330-3 Greek Myth in Ancient Art. (Same as CLAS 330) Ancient Greeks and Romans lived in a visual world—a world flooded with mythological imagery. This course examines how Greeks and Romans themselves processed their own mythology, inhabited it, and gave it visual form. This will involve reading some of the most important mythological narratives to survive from the ancient world (from Homer's Odyssey to Ovid's Metamorphoses). But our main focus will be on how these epic stories were translated into artistic terms, structuring the everyday consciousness of the women and men who dwelled amidst these images and imagined their own lives through them. Objects examined include racy Greek painted pottery, epic Greek architectural (especially temple) sculpture, bombastic Greek and Roman civic monuments, intimate Roman wall paintings, and astonishing Roman
sarcophagi. Prerequisites: a previous course in the mythology, history, philosophy, civilization, or art of
the ancient world (passed with a C or better), or consent of instructor.

**AD332 - Computer Graphics** 332-3 Computer Graphics. Design and development of interactive media
for the web through technical and design projects. Covers core concepts of web production, web design
standards, and interactive and multimedia design with a primary focus on web delivery. Students will
become proficient with web authoring tools through building block exercises, classroom demonstrations,
and readings. Students will complete and launch a portfolio website with text, image gallery, and
animated elements. Prerequisite: C or better in AD 219. Software fee: $75.

**AD337 - Design Hist/Material Culture** 337-3 The History of Things: Design and Material Culture. How
did the things we live with come to look the way they do? What do those things say about us and our
cultures? This course traces the history of designed objects from furniture, ceramics, and metalwork to
advertisements, automobiles, and iPhones from around the world from the early modern period to the
present day.

**AD338 - Artistic Growth Adolsnt/Adult** 338-3 Artistic Growth of Adolescents and Adults. Prepares
students to understand the artistic growth of the learner through readings, discussion, and studio practice.
Areas of focus include teaching strategies and methods and lesson plan development in conjunction with
clinical field experiences. Prerequisite: AD 208 or concurrent enrollment. Studio fee: $45.

**AD347A - 20th Century Art 1900-1945** 347A-3 Survey of 20th Century Art: 1900 to 1945. A survey of the
major developments in painting, sculpture, architecture, and other selected areas of the visual arts from
the late 19th century to 1945. These developments are studied in relation to other significant cultural,
political, scientific, and philosophical events and ideas. Covers late 19th to mid-20th century.

**AD347B - 20th Cent Art 1945-Present** 347B-3 Survey of 20th Century Art: 1945 to the Present. A survey
of the major developments in painting, sculpture, architecture, and other selected areas of the visual arts
from 1945 to the present.

**AD347C - Contemporary Art** 347C-3 Contemporary Art. An examination of the style and meaning of
contemporary art in relation to the current political, social, and cultural issues. Will include visual arts,
architecture, and new media.

**AD348 - Art for Classroom Teachers** 348-3 Art for Classroom Teachers. A studio-based course that
includes reading and discussion for non-art majors. Especially applicable to early childhood, elementary,
inclusive, and special education programs. Introduction to uses and applications of art media, approaches
to teaching art, artistic awareness, adaptation, and creative expression. Studio fee: $45.

**AD352 - Typography II** 352-3 Typography II. Problems in composition; combining of typefaces,
formats and their applications to a variety of design projects. Emphasis on grid development, multi-page
documents. Basic introduction and hands-on experience with interaction/web graphics using creative
processes and solutions. Portfolio preparation. Skill and content based. Prerequisite: C or better in AD
322 or concurrent enrollment. Studio fee: $30.

**AD355 - Seventeenth-Century Art** 355-3 Seventeenth-Century Art. Art made in Europe in the
seventeenth century was part of significant early-modern cultural trends including globalization, the rise
of commercial culture, the theatrical and affective role of art, and the rise of scientific culture. These themes
shall be explored through Italian and Spanish Baroque painting, sculpture, and architecture as well as
Dutch portraiture, still life, and genre scenes, French and Italian landscape painting, and art produced for
international courts.

**AD357 - Nineteenth-Century Art** 357-3 Nineteenth-Century Art. This class focuses on the dual
tendencies of tradition and progress that define the nineteenth century through a survey of its artistic,
visual, and material culture. Radical social and technologic innovations were accompanied by profound
changes in the arts. The discussion of specific artistic trends, from Romanticism, the Pre-Raphaelites
and Arts and Crafts, to Realism, Impressionism, Post-Impressionism, and Symbolism, will be framed by
examination of the changing conditions of art-making and art-selling, the shift from academic to studio-
based art practice, as well as growing importance of the city and the urban experience.
AD358 - Art of Small Scale Cultures 358-3 Art of Small Scale Cultures. (Advanced University Core Curriculum course) Covers a broad range of arts of Africa, Native North America, Pre-Columbian America, Oceania, primarily sculpture in wood, metal and shell, body decoration and fibers, ceramics, architecture, masking and performance arts of small scale villages; role of the artist, ancient technologies.

AD363 - Product Development 363-3 Product Development. Investigation into project management; in-depth analysis of materials and processes; cost estimating; life cycle analysis as related to product environmental impacts; human factors and product interface content. Course parallels specific project work in AD 383 and must be taken concurrently. Corporate sponsored projects may be incorporated. Prerequisites: C or better in AD 313 and 323. Concurrent enrollment in AD 383. Studio fee: $60.

AD368 - Pre-Columbian Art 368-3 Pre-Columbian Art. (Advanced University Core Curriculum course) Considers stone sculpture and architecture, fiber arts, ceramics, metal and 2-D arts of Meso-, Central, and South America of the Pre-Columbian era. Considers ancient technologies, hieroglyphic and calendrical systems; and some post contact arts.

AD372A - Graphic Design I 372A-3 to 6 Graphic Design I. Problems in promotional design applications including campaigns, packaging and advertising graphics. Emphasis is placed on professional realities, problem solving, and further development of creative design abilities. Studio fee: $60.

AD372B - Graphic Design I 372B-3 to 6 Graphic Design I. Problems in physical game design applications including games ideation methods, game construction, playtesting, packaging, sales and promotional campaigns, and advertising graphics. Emphasis on professional realities, problem solving, and further development of creative design abilities. Studio fee: $75.

AD383 - Practicum in Industrial Design 383-3 Practicum in Industrial Design. Advanced and comprehensive product design projects focusing on innovation and user needs. Projects may include corporate sponsors and/or interdisciplinary teams. Students will integrate research and 2D and 3D process documentation with additional focus on human factors and product interface. Course parallels work in AD 363 and must be taken concurrently. Prerequisites: C or better in AD 313 and 323. Concurrent enrollment in AD 363. Studio fee: $60.

AD388 - Study Abroad 388-1 to 36 Study Abroad. Provides credit toward the undergraduate degree for study at an accredited foreign institution or approved overseas program. Final determination of credit is made on the student's completion of work.

AD389 - BFA Seminar 389-3 BFA Seminar. Class helps prepare BFA majors for life after school in the art world. Portfolio enhancement covered; work on resume, autobiographical, aesthetic and educational statements. Slide quality and gallery discussions also covered. Satisfies the College of Liberal Arts Writing-Across-the-Curriculum requirement for art majors.

AD400A - Advanced 2D Studio Drawing 400A-3 to 6 Advanced 2D Studio - Drawing. Individual problem solving emphasizing technique and conceptual synthesis. Not for graduate credit. Prerequisite: C or better in 6 hours of AD 300. Studio fee: $70. Expenses may exceed $100 per course.

AD400B - Advanced 2D Studio Drawing 400B-3 to 6 Advanced 2D Studio - Drawing. Individual problem solving emphasizing technique and conceptual synthesis. Not for graduate credit. Prerequisite: C or better in 6 hours of AD 400A. Studio fee: $70. Expenses may exceed $100 per course.

AD400C - Drawing Senior Thesis 400C-3 Advanced 2D Studio - Drawing - Senior Thesis. Individual problem solving emphasizing technique and conceptual synthesis. Satisfies the College of Liberal Arts Writing-Across-the-Curriculum requirement. Not for graduate credit. Special approval needed from the instructor. Studio fee: $80. Expenses may exceed $100 per course.

AD400D - Advanced 2D Studio Drawing 400D-3 to 30 Advanced 2D Studio - Drawing. Individual problem solving emphasizing technique and conceptual synthesis. Prerequisite: C or better in 6 hours of AD 400B. Advisor approval required for graduate students. Studio fee: $8 per credit hour. Expenses may exceed $100 per course.
AD401A - Advanced 2D Studio Painting 401A-3 to 6 Advanced 2D Studio - Painting. Individual problem solving emphasizing technique and conceptual synthesis. Not for graduate credit. Prerequisite: C or better in 6 hours of AD 301. Studio fee: $4 per credit hour. Expenses may exceed $100 per course.

AD401B - Advanced 2D Studio Painting 401B-3 to 6 Advanced 2D Studio - Painting. Individual problem solving emphasizing technique and conceptual synthesis. Not for graduate credit. Prerequisite: C or better in 6 hours of AD 401A. Studio fee: $4 per credit hour. Expenses may exceed $100 per course.

AD401C - Painting Senior Thesis 401C-3 Advanced 2D Studio - Painting - Senior Thesis. Individual problem solving emphasizing technique and conceptual synthesis. Satisfies the College of Liberal Arts Writing-Across-the-Curriculum requirement. Not for graduate credit. Special approval needed from the instructor. Studio fee: $80. Expenses may exceed $100 per course.

AD401D - Advanced 2D Studio Painting 401D-3 to 30 Advanced 2D Studio - Painting. Individual problem solving emphasizing technique and conceptual synthesis. Prerequisite: C or better in 6 hours of AD 401B. Special approval needed from advisor for graduate students. Studio fee: $4 per credit hour. Expenses may exceed $100 per course.

AD402A - Advanced Printmaking I 402A-3 to 6 Advanced Printmaking I. Advanced techniques in printmaking to include intense work in color printing. Not for graduate credit. Prerequisite: C or better in AD 302-6 hours. Studio fee: $20 per credit hour enrolled. Incidental expenses may exceed $50 for each section.

AD402B - Advanced Printmaking I 402B-3 to 6 Advanced Printmaking I. Individual research with emphasis on history, processes, and ideas which lead to the formation of personal content. Not for graduate credit. Prerequisite: 6 hours of C or better in AD 402A. Studio fee: $20 per credit hour enrolled. Incidental expenses may exceed $50 for each section.

AD402C - Printmaking Senior Thesis 402C-3 Advanced Printmaking I-Senior Thesis. Satisfies the College of Liberal Arts Writing-Across-the-Curriculum requirement. Not for graduate credit. Studio fee: $30 per credit hour enrolled. Special approval needed from the instructor. Incidental expenses may exceed $50 for each section.

AD402D - Advanced Printmaking I 402D-3 to 30 Advanced Printmaking I. Independent study in printmaking. Prerequisite: 6 hours of C or better in AD 402B. Special approval needed from advisor for graduate students. Studio fee: $20 per credit hour enrolled. Incidental expenses may exceed $50 for each section.

AD403A - Advanced Sculpture I 403A-3 to 6 Advanced Sculpture I. Foundry techniques and direct metal fabrication. Not for graduate credit. Prerequisite: C or better in AD 303-6 hours. Incidental expenses will be incurred. Studio fee: $20 per credit hour.

AD403B - Advanced Sculpture I 403B-3 to 6 Advanced Sculpture I. Individual research with emphasis on history, materials, processes, and ideas that form personal content. Not for graduate credit. Prerequisite: 6 hours of C or better in AD 403A. Incidental expenses will be incurred. Studio fee: $20 per credit hour.

AD403C - Sculpture Senior Thesis 403C-3 Advanced Sculpture I-Senior Thesis. Satisfies the College of Liberal Arts Writing-Across-the-Curriculum requirement. Not for graduate credit. Special approval needed from the instructor. Incidental expenses will be incurred. Studio fee: $30 per credit hour.

AD403D - Advanced Sculpture I 403D-3 to 30 Advanced Sculpture I. Independent study in sculpture. Prerequisite: 6 hours of C or better in AD 403B. Special approval needed from advisor for graduate students. Incidental expenses will be incurred. Studio fee: $20 per credit hour.

AD404A - Advanced Ceramics I 404A-3 Advanced Ceramics I.Assigned individual problems with emphasis on ceramic form and glazing. Not for graduate credit. Prerequisite: C or better in AD 304A,B. Studio fee: $50 per credit hour enrolled.
AD404B - Advanced Ceramics I 404B-3 to 6 Advanced Ceramics I. Individual research with emphasis on kiln theory and design. Not for graduate credit. Prerequisite: C or better in AD 404A. Studio fee: $40 per credit hour enrolled.

AD404C - Ceramics-Senior Thesis 404C-3 Advanced Ceramics I-Senior Thesis. Satisfies the College of Liberal Arts Writing-Across-the-Curriculum requirement. Not for graduate credit. Must be taken concurrently with AD 404D. Special approval needed from the instructor. Studio fee: $55 per credit hour enrolled.

AD404D - Advanced Ceramics I 404D-3 to 30 Advanced Ceramics I. Independent study in ceramics. Prerequisite: 6 hours of C or better in AD 404B. Special approval needed from advisor for graduate students. Studio fee: $40 per credit hour enrolled.

AD405A - Advanced Metalsmithing I 405A-3 Advanced Metalsmithing. Emphasis will be placed on advanced processes to develop individual expression. Not for graduate credit. Prerequisite: C or better in AD 305A,B. Studio fee: $120. Incidental expenses may exceed $75 for each section and may be slightly higher for blacksmithing.

AD405B - Advanced Metalsmithing 405B-3 to 6 Advanced Metalsmithing. Media exploration to develop individual styles. Not for graduate credit. Prerequisite: C or better in AD 405A. Studio fee: $90. Incidental expenses may exceed $75 for each section and may be slightly higher for blacksmithing.

AD405C - Metals Senior Thesis 405C-3 Advanced Metalsmithing-Senior Thesis. Satisfies the College of Liberal Arts Writing-Across-the-Curriculum requirement. Not for graduate credit. Special approval needed from the instructor. Studio fee: $40 per credit hour enrolled. Incidental expenses may exceed $75 for each section and may be slightly higher for blacksmithing.

AD405D - Advanced Metalsmithing I 405D-3 to 30 Advanced Metalsmithing I. Independent study in metalsmithing. Prerequisite: 6 hours of C or better in AD 405B. Special approval needed from advisor for graduate students. Studio fee: $20 per credit hour enrolled. Incidental expenses may exceed $75 for each section and may be slightly higher for blacksmithing.

AD414A - Advanced Glass I 414A-3 Advanced Glass I. Introduction to fundamental techniques of hot glass blowing. This course focuses on understanding the basics of hot glass material and processes. Not for graduate credit. Prerequisite: C or better in AD 214 or consent of instructor. Studio fee: $60 per credit hour enrolled.

AD414B - Advanced Glass I 414B-3 to 6 Advanced Glass I. Emphasis on development of individual work with glass medium and exercises on high degree of commitment and independence. Students will be expected to explore and expand their skills and concepts. Students will exercise a variety of glass techniques and hands-on skills. The course will also emphasize learning essential skills to be successful studio artists, including resource research, presentation, and critiques. Not for graduate credit. Prerequisite: C or better in AD 414A. Studio fee: $80 per credit hour enrolled.

AD414C - Glass Senior Thesis 414C-3 Advanced Glass I-Senior Thesis. Satisfies the College of Liberal Arts Writing-Across-the-Curriculum requirement. Not for graduate credit. Must be taken concurrently with AD 414D. Special approval needed from the instructor. Studio fee: $80 per credit hour enrolled.

AD414D - Advanced Glass I 414D-3 to 30 Advanced Glass I. Students will focus on studio practice and develop a mature body of work. With faculty guidance, students will identify concepts for an intensive level of visual research based on individual interests and commitments. Undergraduate students in this course will focus on creating a body of work for their senior thesis exhibition. Preparation for professional practices and graduation requirements, including individual portfolio presentation, slide portfolio, artist's statement, and senior thesis exhibition. This course is offered to graduate students who are interested in advanced and/or interdisciplinary research using glass. Prerequisite: C or better in 6 hours of AD 414B. Studio fee: $80 per credit hour enrolled.

AD423 - ID Research & Prof Practice 423-6 Industrial Design Research and Professional Practice. This studio course develops the student's ability to conduct in-depth design research and to explore new needs and trends relating design to society. Additionally, students explore professional practice issues of designer/client, specific design business practices, and ethics. Graduate students will contextualize and
execute multifaceted, research-driven problems, requirements include: creation/incorporation of design briefs and professional proposals with outcome solutions to include written research documentation. Undergraduates are restricted to senior standing or consent of instructor, with prerequisite: C or better in AD 363, 383. Satisfies the College of Liberal Arts Writing-Across-the-Curriculum requirement. Studio Fee: $50.

**AD424 - Ceramic Design**

424-3 Ceramic Design. Ceramic Design focuses on three-dimensional design principles concerning form, surface, and function. The objective of this course is to serve as an introduction to the basic fundamentals of design through working with the ceramic medium. A series of demonstrations will provide basic exposure to technical aspects related to prototyping, plaster mold-making, slip-casting, glazing, and firing. The ideas and activities presented here are meant to develop facility in visualization, organization, and creative problem solving; to gain a greater appreciation for the broad visual culture we call art. Material fee: $65.

**AD432 - 3D Modeling & Visualization**

432-3 3D Modeling and Visualization. Studio art course focusing on 3D software for modeling, rendering, and visualizing objects and environments. Projects include various 3D modeling methods and rendering techniques for 2D and 3D output for print, screen, and rapid prototyping equipment. Studio fee: $85.

**AD433 - Working with Wood**

433-3 Understanding & Working with Wood. An exploration of wood as material through the use of hand tools and woodworking machines. Applications include utilitarian as well as art objects. Repeatable for a maximum of 6 hours toward degree. Studio fee: $25.

**AD442 - Moving Image Art**

442-3 Moving Image Art. Project-based studio art course focusing on broadening the range of digital imaging through the integration of multi-media elements including animation, video, and sound. Prerequisite: AD 219. Studio fee: $20.

**AD450A - Museum Studies-Learning**

450A-3 Museum Studies-Learning in Museums. (Same as ANTH 450A) A detailed study of museums in the context of their use of exhibitions as an educational medium. Covers the evolution of the museum as a learning environment and the application of learning theory and principles in modern museums. Emphasis is placed on practicum experiences involving the design of learning experiences and educational programs in the museum setting.

**AD451 - CAD & S.A.M. Lab**

451-3 CAD & S.A.M. Lab. This course instructs participants how to use software and hardware required for rapid prototyping and the fabrication equipment currently available in the S.A.M. Lab (Subtractive Additive Maker Lab). Students will learn 2D and 3D modeling, with the objective to create physical outcomes.

**AD452 - Graphic Design II**

452-3 to 6 Graphic Design II. Multifaceted problems with emphasis on continuity of design in more than one medium or format. Client-based projects, environmental graphics and identity issues in design. Professional proposals and portfolio preparation. Graduate student requirements include multifaceted problems incorporating design briefs/professional proposals with outcome solutions to include written research documentation; no text requirements. Satisfies the College of Liberal Arts Writing-Across-the-Curriculum requirement. Undergraduate prerequisites: C or better in AD 322, 337, and 352. Studio fee: $30.

**AD459 - Internship**

459-1 to 6 Internship. Supervised work experience related to student's academic program and career objectives. Not repeatable for credit. Not for graduate credit. Special approval needed from design area head. Mandatory Pass/Fail.

**AD472 - Graphic Design III**

472-3 to 6 Graphic Design III. Special study in current communication design topics. Selected topics will vary with emphasis on studio problems and concept development. Applied problems in advanced digital technologies may include interaction/motion and/or web design. Portfolio preparation. Graduate student requirements: Prepare and present a paper on a specific digital technology, interaction, motion, or web design topic of their choosing. Prerequisites: C or better in AD 322, 332, 337, and 352. Studio fee: $30.

**AD489A - Senior Thesis-Industrial Design**

489A-4 Senior Thesis-Industrial Design. The culminating experience for majors. Creative project development individualized by the student with a professional sponsor. Develops students' portfolios and professional practice contacts and prepares students for
AD489B - Senior Thesis-Art History 489B-3 Senior Thesis-Art History. Substantial research paper written in consultation with an art history faculty member. Not for graduate credit. Permission of the instructor required. Satisfies the College of Liberal Arts Writing-Across-the-Curriculum requirement.

AD489C - Senior Thesis 489C-3 to 6 Senior Thesis. The culminating experience for majors. Thesis for general design. In-depth design project chosen by student in consultation with a faculty member. Not for graduate credit. Restricted to senior standing. Satisfies the College of Liberal Arts Writing-Across-the-Curriculum requirement.


AD497A - Ancient or Medieval Art 497A-3 to 6 Research Seminar in Art History-Ancient or Medieval Art. A close examination of the history of art and visual culture from Ancient or Medieval periods and regions. In addition to reading and discussion on a specific topic, this class also focuses on the methods and process of conducting a research project. May be repeated for credit as topics will vary. Prerequisites: AD 207A; graduate status; or permission of instructor. Satisfies the College of Liberal Arts Writing-Across-the-Curriculum requirement.

AD497B - Early Modern Art 1400-1800 497B-3 to 6 Research Seminar in Art History-Early Modern Art (1400-1800). A close examination of the history of art and visual culture from Early Modern (1400-1800) periods and regions. In addition to reading and discussion on a specific topic, this class also focuses on the methods and process of conducting a research project. May be repeated for credit as topics will vary. Prerequisites: AD 207B and AD 207C; graduate status; or permission of instructor. Satisfies the College of Liberal Arts Writing-Across-the-Curriculum requirement.

AD497C - Modern/Contemporary Art 497C-3 to 6 Research Seminar in Art History-Modern and Contemporary Art. A close examination of the history of art and visual culture from Modern and Contemporary periods and regions. In addition to reading and discussion on a specific topic, this class also focuses on the methods and process of conducting a research project. May be repeated for credit as topics will vary. Prerequisites: AD 207C and either one of AD 207A or AD 207B; graduate status; or permission of instructor. Satisfies the College of Liberal Arts Writing-Across-the-Curriculum requirement.

AD497D - Selected Topics-Art History 497D-3 to 6 Research Seminar in Art History-Selected Topics. A close examination of the history of art and visual culture from selected periods and regions. In addition to reading and discussion on a specific topic, this class also focuses on the methods and process of conducting a research project. May be repeated for credit as topics will vary. Prerequisites: Two from either AD 207A, AD 207B, or AD 207C; graduate status; or permission of instructor. Satisfies the College of Liberal Arts Writing-Across-the-Curriculum requirement.

AD499 - Individual Problems 499-1 to 21 Individual Problems. Art studio course directed toward individual research in the student's major field. Emphasis is placed upon the history, materials, processes, and ideas that form the content and experience of the student's major field. Designed to adapt to students' individual needs in problem research. Restricted to senior standing in the School of Art and Design. Prerequisite: an overall 3.0 GPA. Special approval needed from the instructor.

AD500 - Advanced Drawing II 500-3 to 21 Advanced Drawing II. A studio directed toward individual research in the student's major field. Emphasis is placed upon the historical materials, processes and ideas that form the content and experience of the student's major field. Special approval needed from the advisor. Studio fee: $25.

AD501 - Advanced Painting II 501-3 to 21 Advanced Painting II. Art studio course directed toward individual research in the student's major field. Emphasis is placed upon the history, materials, processes and ideas that form the content and experience of the student's major field. Special approval needed from the advisor.
AD502 - Advanced Printmaking II 502-3 to 21 Advanced Printmaking II. Advanced studio course in printmaking directed toward individual research in the student's choice of print media. Emphasis is on the processes, which lead to the formation of personal content. Special approval needed from the advisor. Studio fee: $20 per credit hour enrolled.

AD503 - Advanced Sculpture II 503-3 to 21 Advanced Sculpture II. Advanced studio course based upon focused individual research in the student's chosen media. Students develop a personal aesthetic in relation to the field of sculpture through technical accomplishment, intensive output, and engagement in rigorous critique. Special approval needed from the advisor. Incidental expenses may exceed $100. Studio fee: $20 per credit hour.

AD504 - Advanced Ceramics II 504-3 to 21 Advanced Ceramics II. Art studio course directed toward individual research in the student's major field. Coursework is designed to assist the student's discovery of ceramic form and content as applied to personal artistic expression. Emphasis upon the development of creative studio research techniques and seminar-type experiences exploring historical and contemporary issues as they relate to ceramic art. Special approval needed from the advisor. Studio fee: $55 per credit hour enrolled. Incidental expenses may exceed $50.

AD505 - Advanced Metals II 505-3 to 21 Advanced Metalsmithing II. Art studio course directed toward individual research in the student's major field. Emphasis is placed upon the history, materials, processes and ideas that form the content and experience of the student's major field. Special approval needed from the advisor. Studio fee: $20 per credit hour enrolled.

AD507 - Readings in Art History 507-3 to 6 (3,3) Readings in Art History and Visual Culture. Independent study on topics in the history of art and visual culture developed in consultation with art history faculty. Typical projects include directed readings and research projects. Requires permission of the instructor.

AD510 - Integrated Design Practice 510-3 Integrated Design Practice. This course prepares students with design research theory and methodology to tackle critical social issues of our times. It will introduce basic methods in design research and methodology, both in qualitative and quantitative methods. It also serves as a platform for scholarly inquiry into design in the disciplines of graphic design, industrial/product design, advertising/art direction, fashion design, and interior architecture and in other aesthetic, spatial and technological practices. Students develop conceptual skills, aesthetic awareness, and technical mastery in individual and collaborative studio projects.

AD514 - Glass II 514-3 to 21 Advanced Glass II. An advanced glass course intended to increase the student's knowledge of the potential of glass as a medium of creative expression and to refine studio skills associated with the material. Coursework will include the investigation of historical and contemporary solutions to aesthetic problems related to the medium. Special approval needed from the advisor. Studio fee: $80 per credit hour enrolled.

AD517 - Art/Visual Culture Methods 517-3 Methods and Theory of the History of Art and Visual Culture. This course introduces graduate students to the history of the disciplines of art history and visual culture, examining the assumptions and methods that have guided definitions, analyses, and critiques of art and visual culture. This course is required of students in the MA program in art history and visual culture.

AD521 - Advanced Design II 521-3 Advanced Design II. Multifaceted problems with emphasis on continuity of design in more than one medium or format. Advanced multifaceted problems incorporating design briefs and/or professional proposals intended to increase a student's knowledge of the theory and practice of branding, identity systems and design process and methodologies. Coursework will include the development of a body of work including research with outcome solutions based on individual or client-based requirements.

AD530 - Advanced Digital Design I 530-3 Advanced Digital Design I. Advanced design course intended to increase a student's knowledge of the theory and practical knowledge of digital design technologies and digital design problems. Coursework will include documentation of design process, user research, and exploration of concepts and topics related to interaction design, interactive design, and time-based graphic design.
AD531 - Advanced Digital Design II 531-3 Advanced Digital Design II. A computer laboratory course focused on advanced utilization of two- and three-dimensional design processes, drawing and modeling software, and the application of such in the design profession. Course content covers advanced modeling techniques, surface modeling, power surface subdivision surface modeling, NURBS modeling, generative design, design for manufacturing assembly, disassembly and rapid prototyping, product planning, simulation, graphics and renderings, creation of tables used with assembly drawings and bill of materials.

AD537 - Art Hist Teaching Practicum 537-3 Teaching Practicum in Art History. Introduces students to pedagogical methods relevant to teaching art history. Students enrolled in the practicum will serve under the close supervision of the art history faculty as discussion leaders for one section of AD 101 or the AD 207 sequence. Practicum students will attend the AD 207 lectures and participate in a weekly teaching workshop, which will address topics such as the development of course syllabi and assignments, grading criteria, classroom policies, and teaching strategies. Prerequisite: Art History Certificate program and/or special approval from the instructor required.

AD572A - Advanced Design I 572A-3 to 6 Advanced Design I. Problems in promotional design applications including campaigns, packaging and advertising graphics. Emphasis is placed on professional realities, problem solving, and further development of creative design abilities. Multifaceted problems that incorporate design briefs and professional proposals with outcome solutions to include written research documentation and finished concept creation.

AD572B - Advanced Design I 572B-3 to 6 Advanced Design I. Problems in physical game applications including game ideation methods, game construction, playtesting, packaging, sales and promotional campaigns, and advertising graphics. Emphasis is on professional realities, problem solving, and further development of creative design abilities. Multifaceted problems that incorporate design briefs and professional proposals with outcome solutions to include written research documentation and finished concept creation.

AD583 - Practicum in Industrial Design 583-3 Practicum in Industrial Design. Advanced and comprehensive product design projects focusing on innovation and user needs. Projects may include corporate sponsors and/or interdisciplinary teams. Students will integrate research and 2D and 3D process documentation with additional focus on human factors and product interface. Undergraduates: Course parallels work in AD 363 and must be taken concurrently. Prerequisites: C or better in AD 313 and AD 323. Concurrent enrollment in AD 363. Graduates: Prepare and present a paper on a specific innovation, user needs, interdisciplinary teams, or collaboration topic of their choosing. Graduate students will serve as design directors for the client-based projects conducted by the undergraduate students in the class. Studio Fee: $60.

AD596 - Qualifying Exam 596-3 Exam in Art History and Visual Culture. A comprehensive exam on the history, methods, and theory of the history of art and visual culture. Special written approval needed from the primary and secondary advisors.

AD597A - Sem Art Hist-Medieval Art 597A-3 to 12 (3 per topic) Graduate Seminar in Art History-Medieval Art. A close examination of the history of art and visual culture from various periods and regions. Topics will vary, and include (A) Medieval Art. Each section may be repeated for credit as topics vary.

AD597B - Sem Art Hist-Early Modern Art 597B-3 to 12 (3 per topic) Graduate Seminar in Art History-Early Modern Art. A close examination of the history of art and visual culture from various periods and regions. Topics will vary, and include (B) Early Modern Art. Each section may be repeated for credit as topics vary.

AD597C - Sem in Art Hist-Modern Art 597C-3 to 12 (3 per topic) Graduate Seminar in Art History-Modern and Contemporary Art. A close examination of the history of art and visual culture from various periods and regions. Topics will vary, and include (C) Modern and Contemporary Art. Each section may be repeated for credit as topics vary.

AD597D - Sem in Art History-Selected 597D-3 to 12 (3 per topic) Graduate Seminar in Art History-Selected Topics. A close examination of the history of art and visual culture from various periods and regions. Topics will vary, and include (D) Selected Topics. Each section may be repeated for credit as topics vary.
AD599 - Thesis 599-3 to 6 Thesis. A thesis course that is directed toward individual research in the student's major field. Emphasis is placed upon the development of each student's approach to his/her professional practice within the context of the appropriate studio, art history/visual culture, or design field requirement set.

AD601 - Continuing Enrollment 601-1 per semester Continuing Enrollment. For those graduate students who have not finished their degree programs and who are in the process of working on their dissertation, thesis or research paper. The student must have completed a minimum of 24 hours of dissertation research, or the minimum thesis, or research hours before being eligible to register for this course. Concurrent enrollment in any other course is not permitted. Graded S/U or DEF only.

Art and Design Faculty

Archer, Richard E., Assistant Professor, Emeritus, M.S., Governors State University, 1979.
Belletire, Steven P., Professor, BFA, University of Illinois, 1971.
Bernstein, Lawrence A., Associate Professor, Emeritus, M.F.A., Cranbrook Academy of Art, 1953.
Bickel, Barbara A., Associate Professor, Ph.D., The University of British Columbia, 2008.
Boysen, Bill H., Professor, Emeritus, M.F.A, University of Wisconsin, 1966.
Bukowski, Marie, Professor and Director, M.F.A., University of Pennsylvania, 2000.
Busch, W. Larry, Associate Professor, Emeritus, M.S., Southern Illinois University, 1970.
Chalmers, Patricia, Associate Professor, M.F.A., University of Minnesota, 2001.
Feldman, Joel B., Professor, Emeritus, M.F.A., Indiana University, 1967.
Gradle, Sally A., Associate Professor, Ed.D., University of Illinois, Urbana-Champaign, 2004.
Kim, Sun Kyoung, Assistant Professor, M.F.A., University of Illinois, Urbana-Champaign, 2008.
Lopez, Alex, Associate Professor, M.F.A., Alfred University, 1998.
Lopez, Robert A., Assistant Professor, M.F.A., University of Illinois, Urbana-Champaign, 2000.
Mavigliano, George J., Associate Professor, Emeritus, M.A., Northern Illinois University, 1967.
Onken, Michael O., Associate Professor, Emeritus, M.A., Northern Illinois University, 1966.
Palmer, Erin, Associate Professor, M.F.A., Yale University, 1993.
Scott, Aaron, Assistant Professor, M.F.A., Purdue University, 2008.
Shang, Xuhong, Professor, M.F.A., Temple University, 1992.
Sloboda, Stacey, Associate Professor, Ph.D., University of Southern California, 2004.
Sullivan, James E., Associate Professor, Emeritus, M.A., University of California at Los Angeles, 1965.
Sullivan, Milton F., Professor, Emeritus, M.A., Columbia University, 1951.
Youngblood, Michael S., Associate Professor, Emeritus, Ph.D., University of Oregon, 1975.

Last updated: 01/06/2017

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Students starting their collegiate training during the period of time covered by this catalog (see bottom of this page) are subject to the curricular requirements as specified herein. The requirements herein will extend for a seven calendar-year period from the date of entry for baccalaureate programs and three years for associate programs. Should the University change the course requirements contained herein subsequently, students are assured that necessary adjustments will be made so that no additional time is required of them.