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Art

The School of Art and Design offers two undergraduate degrees, the Bachelor of Fine Arts and the Bachelor of Arts. The B.F.A., a professional degree, includes ten specializations: art education, ceramics, communication design, drawing, glass, industrial design, metalsmithing, painting, printmaking, and sculpture. Under the B.A. degree there are two majors. The B.A. degree in art includes three specializations: art education, art history, and general studio.

With B.F.A. specializations in ceramics, drawing, glass, metalsmithing, painting, printmaking, or sculpture, students are prepared to practice as studio artists, go on to advanced study, or enter careers related to their studio specializations. The B.F.A. specializations in industrial design and communication design prepare students with the intellectual, technological, and practical knowledge required in the professional world of design. With a specialization in industrial design, students are prepared to practice in the industrial field of contemporary product development.

Communication Design is the specialization that creates, informs, and modifies the world around us. Its curriculum provides students with a thorough understanding of and competence in communication in a digital-based society. It includes broad-based technical instruction along with instruction in typography, digital graphic technology, design concepts, information design, and industry standards required by the communication field.

Communication design students learn to combine and develop concepts and employ visualization techniques that instruct, interpret, and/or persuade. This curriculum focuses on message content and theory in print, web, and interactive/multimedia design.

Job titles in the fields of design include Multimedia Design, Web Designer, Web Communication Designer, Graphic Communication, Digital Imaging, Multimedia, Interactive Graphic Design, Internet Communication, Motion Graphics, Art Director, or Creative Director.

The specialization of art education is offered within a liberal arts (B.A.) as well as a professional (B.F.A.) curriculum format. Upon completion of either program, students in art education are prepared and licensed to teach in the public schools. However, the Bachelor of Fine Arts degree program offers the student more studio electives in art and design. With the B.F.A. degree in art education, students are better prepared to teach studio arts in American schools or go on for advanced study either in art or art education.

Art History is a study of visual culture in its historical contexts. The B.A. specialization in art history provides rigorous liberal arts training in analytical and critical viewing, reading, thinking, speaking, and writing. It prepares students for graduate study, professional school, and careers in museums, auction houses, publishing, and other fields. Majors take courses in art history, studio art, and the University's Core Curriculum and enjoy a wide choice of electives.

The general studio specialization is the most flexible program. By means of both requirements and elective options, students may plan interdisciplinary programs in art or develop programs leading toward a specific career objective.

The education of teachers, scholars, artists, and designers requires both a comprehensive program in the specializations and a university core program outside of the major. In meeting these objectives the School emphasizes both theory and practice in its specializations. Studies are sequentially planned to facilitate orderly matriculation through the baccalaureate curricula.

Prior to entry into selected specializations, all majors are required to complete foundation studies: beginning coursework in art history, drawing, and two- and three-dimensional design. In addition, for entrance into the art B.F.A. specializations, students must have successfully completed a portfolio review of work from previous art studies (at SIU or elsewhere). The review will be conducted upon completion of the foundation studio courses and one or two courses specific to the specialization.

Students admitted to a design specialization must own a laptop computer and software as specified by Design faculty for subsequent courses. The hardware and software will be utilized throughout the Design course sequence beginning with the 300-level specialization courses. Financial aid may be available to eligible students. Students must consult the SIU Carbondale School of Art and Design website for current details on hardware and software requirements. Information is also available through faculty and the School's advisement office.

Transfer students seeking admission from another program at Southern Illinois University must meet the same requirements as those seeking admission from another institution. Evaluation of a studio course for transfer credit from another institution will be made on the basis of a presentation of the work (or professional quality images of the work) executed in the course to determine whether the course will be considered equivalent to a specific course or accepted as studio elective credit.

Most prerequisite courses must be completed with a grade of C or better before a student may advance into the next course. Students should refer to individual course descriptions for specific information. All specialization-specific courses in the B.F.A. programs must be completed with a C or better.

Courses in art and design have limited enrollment, and enrollment may be canceled for students who do not attend the initial class session of the semester. Courses in some programs must be taken in a certain sequence, and not all classes are offered every semester. Admission to certain courses is restricted, and permission must be obtained prior to registration. For some courses permission to register is based upon submission of a portfolio.

Instructional Support Equipment Fee

The School of Art and Design assesses all undergraduate art and design majors an instructional support equipment fee of \$10 per credit hour; a maximum of 12 credit hours will be charged each for fall and spring semesters and six for summer.

Bachelor of Fine Arts (B.F.A.) Degree Requirements

Art Major

A student majoring in art should select one of the following fields of interest by the end of the freshman year: art education, ceramics, communication design, drawing, glass, industrial design, metalsmithing, painting, printmaking, or sculpture.

Art Major - Art Education Specialization (B.F.A.)

Degree Requirements	Credit Hours
University Core Curriculum Requirements	39
The following must be taken in order to satisfy state teacher licensure requirements: EDUC 211 and EDUC 214.	
AD 100A or AD 100B should be taken as the University Core Curriculum fine arts course. Two from AD 207A, AD 207B, or AD 207C should be taken as the humanities courses.	
Requirements for Specialization in Art Education	(9)+57

Degree Requirements	Credit Hours
Foundation requirements: AD 100A, AD 100B, AD 110, AD 120; two from AD 101 and/or AD 207A, AD 207B, AD 207C	(9)+9
Studio requirements: AD 201, AD 202, AD 203, AD 204, AD 219	15
Art education requirements: AD 208, AD 308, AD 318, AD 328, AD 338	16
Art and Design history elective: AD300- or AD400- level	3
Art Education or Studio Electives	14
Professional Education Requirements: EDUC 301, EDUC 302, EDUC 303, EDUC 308, EDUC 313, EDUC 319, EDUC 401A.	24
Total	120

Art Major - Ceramics Specialization (B.F.A.)

Degree Requirements	Credit Hours
University Core Curriculum Requirements	39
AD 100A or AD 100B should be taken as the University Core Curriculum fine arts course. Two from AD 207A, AD 207B, or AD 207C should be taken as the humanities courses.	
Requirements for Specialization in Ceramics	(9)+81
Foundation requirements: AD 100A; AD 100B; AD 110; AD 120; two from AD 101, AD 207A, AD 207B, and/or AD 207C.	(9)+9
Major requirements: AD 203; AD 204; AD 205; AD 214; AD 219; AD 303; AD 304A; AD 304B; AD 305A; AD 314A; AD 389; AD 404A; AD 404B; AD 404C; and AD 404D	51
Art and Design history electives (AD300- or AD400- level)	6
Studio art electives	15
Total	120

Art Major - Communication Design Specialization (B.F.A.)

Degree Requirements	Credit Hours
University Core Curriculum Requirements	39
AD 100A or AD 100B should be taken as the University Core Curriculum fine arts course. Two from AD 207A, AD 207B, or AD 207C should be taken as the humanities courses.	
Requirements for Specialization in Communication Design	(9)+81
Foundation requirements: AD 100A, AD 100B, AD 110, AD 120, two from AD 207A, AD 207B, AD 207C	(9)+9
Major requirements: AD 101; AD 122; AD 219; AD 222; AD 249; one from AD 302A, AD 302B, AD 302C or AD 302D; AD 322; AD 332; AD 337; AD 352; 16 credits from AD 372, AD 452, AD 472, and AD 489D (courses numbered 322 and above require ownership of MacIntosh laptop computer)	46
Art and Design Electives (5 hours at 300-400 level)	12
Electives	14
Total	120

Art Major - Drawing Specialization (B.F.A.)

Degree Requirements	Credit Hours
University Core Curriculum Requirements	39
AD 100A or AD 100B should be taken as the University Core Curriculum fine arts course. Two from AD 207A, AD 207B, or AD 207C should be taken as the humanities courses.	
Requirements for Specialization in Drawing	(9)+81
Foundation requirements: AD 100A, AD 100B, AD 110, AD 120, two from AD 207A, AD 207B, AD 207C	(9)+9
Major Requirements: AD 200; AD 201; AD 202; AD 203; AD 204, AD 205 or AD 214; AD 219; AD 300-9; AD 301A; AD 301B; one from AD 302A, AD 302B, AD 302C, or AD 302D; AD 389; AD 400A; AD 400B; AD 400C	54
Art and Design History Electives (AD300- or AD400- level)	6

Degree Requirements	Credit Hours
Studio Art Electives	12
Total	120

Art Major - Glass Specialization (B.F.A.)

Degree Requirements	Credit Hours
University Core Curriculum Requirements	39
AD 100A or AD 100B should be taken as the University Core Curriculum fine arts course. Two from AD 207A, AD 207B, or AD 207C should be taken as the humanities courses.	
Requirements for Specialization in Glass	(9)+81
Foundation requirements: AD 100A; AD 100B; AD 110; AD 120; two from AD 101; AD 207A; AD 207B; and/or AD 207C	(9)+9
Major requirements: AD 200; AD 201 or AD 202; AD 203; AD 204; AD 205; AD 214; AD 219; AD 303; AD 304A; AD 305A; AD 314A; AD 314B; AD 389; AD 414A; AD 414B; AD 414C; AD 414D	54
AD History Electives (AD300- or AD400- level)	6
Studio Art Electives	12
Total	120

Art Major - Industrial Design Specialization (B.F.A.)

Degree Requirements	Credit Hours
University Core Curriculum Requirements	39
AD 100A or AD 100B should be taken as the University Core Curriculum fine arts course. Two from AD 207A, AD 207B, or AD 207C should be taken as the humanities courses.	
Requirements for Specialization in Industrial Design	(9)+81

Degree Requirements	Credit Hours
Foundation requirements: AD 100A; AD 100B; AD 110; AD 120; two from AD 101; AD 207A; AD 207B; and/or AD 207C	(9)+9
Major requirements: AD 101, AD 200; 12 hours from AD 203; AD 204; AD 205; AD 300; AD 303; AD 304A or AD 305A; AD 213; AD 219; AD 223; AD 313; AD 323; AD 332; AD 337; AD 363; AD 383; AD 423; AD 489A	55
AD or cognate electives	17
Total	120

Art Major - Metalsmithing Specialization (B.F.A.)

Degree Requirements	Credit Hours
University Core Curriculum Requirements	39
Art and Design AD 100A or AD 100B should be taken as the University Core Curriculum fine arts course. Two from AD 207A, AD 207B, or AD 207C should be taken as the humanities courses.	
Requirements for Specialization in Metalsmithing	(9)+81
Foundation requirements: AD 100A; AD 100B; AD 110; AD 120; two from AD 101, AD 207A; AD 207B; and/or AD 207C	(9)+9
Major requirements: AD 203; AD 204; AD 205; AD 214; AD 219; AD 303; AD 304A; AD 305A; AD 305B; AD 314A; AD 389; AD 405A; AD 405B; AD 405C; AD 405D	51
AD history electives (AD300- or AD400- level)	6
Studio Art Electives	15
Total	120

Art Major - Painting Specialization (B.F.A.)

Degree Requirements	Credit Hours
University Core Curriculum Requirements	39
AD 100A or AD 100B should be taken as the University Core Curriculum fine arts course. Two from AD 207A,	

Degree Requirements	Credit Hours
AD 207B, or AD 207C should be taken as the humanities courses.	
Requirements for Specialization in Painting	(9)+81
Foundation requirements: AD 100A; AD 100B; AD 110; AD 120; two from AD 207A; AD 207B; AD 207C	(9)+9
Major requirements: AD 200; AD 201; AD 202; AD 203; AD 204; AD 205 or AD 214; AD 219; AD 300-6; AD 301A; AD 301B; AD 301C; one from AD 302A; AD 302B; AD 302C; or AD 302D; AD 389; AD 401A; AD 401B; AD 401C	54
AD History Electives (AD300- or AD400- level)	6
Studio Art Electives	12
Total	120

Art Major - Printmaking Specialization (B.F.A.)

Degree Requirements	Credit Hours
University Core Curriculum Requirements	39
AD 100A or AD 100B should be taken as the University Core Curriculum fine arts course. Two from AD 207A, AD 207B, or AD 207C should be taken as the humanities courses.	
Requirements for Specialization in Printmaking	(9)+81
Foundation requirements: AD 100A; AD 100B; AD 110; AD 120; two from AD 207A; AD 207B; and/or AD 207C	(9)+9
Major requirements: AD 200; AD 201; AD 202; AD 203; AD 204; AD 205 or AD 214; AD 219; AD 300-6; AD 301A; nine hours from AD 302A; AD 302B; AD 302C; or AD 302D; AD 389; AD 402A; AD 402B; AD 402C	54
AD history electives (AD300- or AD400- level)	6
Studio Art Electives	12
Total	120

Art Major - Sculpture Specialization (B.F.A.)

Degree Requirements	Credit Hours
University Core Curriculum Requirements	39
AD 100A or AD 100B should be taken as the University Core Curriculum fine arts course. Two from AD 207A, AD 207B, or AD 207C should be taken as the humanities courses.	
Requirements for Specialization in Printmaking	(9) + 81
Foundation requirements: AD 100A; AD 100B; AD 110; AD 120: two from AD 101; AD 207A; AD 207B and/or AD 207C	(9) + 9
Major requirements: AD 200, AD 201, or AD 202; AD 203; AD 204: AD 214; AD 219; AD 303-9; AD 304A; AD 305A; AD 214A; AD 389; AD 403A; AD 403B; AD 403C	51
AD history electives (AD300- or AD400- level)	6
Studio art electives	15
Total	120

Bachelor of Arts Degree, College of Liberal Arts

A student majoring in art with a specialization in art history, art education, or general studio should select the specialization by the end of the freshman year.

Art Major - Art History Specialization (B.A.)

Degree Requirements	Credit Hours
University Core Curriculum Requirements	39
Two from AD 207A, AD 207B, or AD 207C should be taken as the University Core Curriculum humanities courses. AD 100A or AD 100B should be taken as the fine arts course.	
Requirements for Specialization in Art History	(9)+81
Foundation requirements: AD 100A or AD 100B; AD 207A; AD 207B; AD 207C	(9)+3
Studio Courses	(3)+6
Major requirements: two from AD 497A, AD 497B, AD 497C, and AD 497D (topical seminars, may be repeated	12

Degree Requirements	Credit Hours
when topic varies): one from AD 310A, AD 310B, AD 310C, AD 311, AD 312, AD 316, AD 330, AD 497A, AD 497B, or other approved pre- or early-modern course; one from AD 317I, AD 320, AD, 358, AD 368, or other approved non-Western course	
Art History electives	18
Foreign language (French or German recommended)	6
Humanities electives (classics, east Asian, English, French, German, history, linguistics, or philosophy)	9
Approved electives (studio arts, design, museum studies, humanities, social sciences, foreign language, architecture, and other approved areas) ¹	27
Total	120

¹ At least 27 hours of art history electives and approved electives must be: AD 300- or 400-level.

Art Major - General Studio Specialization (B.A.)

Degree Requirements	Credit Hours
University Core Curriculum Requirements	39
AD 100A or AD 100B should be taken as the University Core Curriculum fine arts course. Two from AD 207A, AD 207B, or AD 207C should be taken as the humanities courses.	
College of Liberal Arts Requirement	6
Foreign Language	6
Requirements for Specialization in General Studio	(9)+75
Foundation requirements: AD 100A; AD 100B; AD 110; AD 120; AD 207A; AD 207B; AD 207C	(9)+12
Major requirements: Five courses from AD 200, AD 201; AD 202; AD 203; AD 204; AD 205; AD 213; AD 214; or AD 249	15
AD 219	3
AD 300- and 400-level studio courses in at least three disciplines	27

Degree Requirements	Credit Hours
AD 400C; AD 401C; AD 402C; AD 403C; AD 404C; AD 405C; or AD 414C	3
Art and Design History elective (AD300- or AD400- level)	3
Liberal Arts electives (at least six credits must be AD 300- or AD 400-level)	12
Total	120

Art Major - Art Education Specialization (B.A.)

Degree Requirements	Credit Hours
University Core Curriculum Requirements	39
To include PSYC 102; EDUC 211; EDUC 214.	
Requirements for Specialization in Art Education	
Foundation requirements: AD 100A; AD 100B ; AD 110; AD 120; three from AD 101; AD 207A; AD 207B and/or AD 207C	(9) + 14
Studio requirements: AD 210; AD 202; AD 203; AD 204; AD 219	15
Art education requirements: AD 208; AD 308; AD 318; AD 328; AD 338	15
Studio and/or Art Education electives	13
Professional Education Requirements	24
Total	120

Art Minor

A total of 21 hours is required for the minor. The student must complete AD 100A, AD 100B, and two from AD 207A, AD 207B, or AD 207C for 12 hours and may then elect studio or art history courses for the remaining nine hours. Transfer students must have taken at least 12 credit hours of art coursework at SIU in order to obtain a minor.

Art Education Minor

A total of 21 credit hours is required for the minor. The student must complete AD 100A, AD 100B, AD 208, AD 318 and AD 459 for 15 hours and may then select one art education elective from AD 308, AD 328 or AD 338 in addition to one studio elective of their choice.

Art History Minor

A minor consists of 18 credit hours of art history coursework. Students are strongly encouraged to take AD 207A, AD 207B, and AD 207C, which serve as prerequisites for many 300- and 400-level art history courses. Transfer students must have taken at least nine credit hours of art history coursework at SIU Carbondale in order to obtain a minor.

Industrial Design Minor

A total of 15 credit hours is required for the minor. The student must complete Art and Design 213, 223, 313, 337, and 339. Students enrolled in the Industrial Design minor may need to purchase computer hardware and/or software to meet minimum course requirements.

Art Courses

AD100A - Foundation Studio A 100A-3 Foundation Studio A. (University Core Curriculum) A fundamental class with emphasis on contemporary and traditional two-dimensional processes, concepts and materials. Students will also experiment with digital and time-based work. Projects are designed to introduce and fuse content, skill and composition. Emphasis will be placed on solving visual problems and thinking critically and creatively. Incidental expenses will be incurred. Studio fee: \$30.

AD100B - Foundation Studio B 100B-3 Foundation Studio B. (University Core Curriculum) A fundamental class with emphasis on contemporary and traditional three-dimensional processes, concepts and materials. Projects are designed to introduce and fuse content, skill and the principles of design and composition. Emphasis will be placed on solving visual problems and thinking critically, analytically and creatively. Incidental expenses will be incurred. Studio fee: \$30.

AD101 - Intro to Visual Culture 101-3 Introduction to Visual Culture. (University Core Curriculum) [IAI Course: F2 900] This course teaches students how to analyze the visual world around them. The focus is on contemporary visual culture-from art to advertising, from the moving image to cyberspace. Students will interrogate many varieties of visual forms and consider the different viewing contexts, historical antecedents and cultural differences that condition their experience of the visual world.

AD110 - Intro to Drawing I 110-3 Introduction to Drawing I. Designed to help the student experience the concepts and processes that constitute the language of graphic expression. The goal is a working understanding of the still life. Incidental expenses required. Studio fee: \$20.

AD120 - Intro to Drawing II 120-3 Introduction to Drawing II. Designed to help the student experience the concepts and processes that constitute the language of graphic expression. The goal is a working understanding of inanimate and animate forms in space. Incidental expenses required. Prerequisite: C or better in AD 110. Studio fee: \$20.

AD122 - Communication Drawing 122-3 Communication Drawing. Drawing for communication: theoretical and applied concepts in drawing line, shape, form, perspective and color of images in a representational format. Studio fee: \$30.

AD200 - Intro to Drawing III 200-3 Introduction to Drawing III. Concerned with the introduction to various media, compositional devices, spatial investigation, and the human figure. Incidental expenses not to exceed \$75. Prerequisite: C or better in AD 120. Studio fee: \$60.

AD201 - Introduction to Painting 201-3 Introduction to Painting. Emphasizing material, techniques, processes, and ideas fundamental to the discipline of painting. Prerequisite: C or better in AD 110. Studio fee: \$25. Incidental expenses not to exceed \$100.

AD202 - Introduction to Printmaking 202-3 Introduction to Printmaking. Lectures and films on the basic printmaking processes: relief, intaglio, plano graphic, stencil, and cast paper. Emphasis on studio lab

work in relief and intaglio printmaking processes. Prerequisites for art majors: C or better in AD 100A, AD 110. Studio fee: \$60. Incidental expenses not to exceed \$35.

AD203 - Beginning Sculpture 203-3 Beginning Sculpture. Emphasis experience in materials, techniques, processes, and ideas fundamental to the discipline of sculpture. Prerequisite: C or better in AD 100A,B. Studio fee: \$50. Incidental expenses will be incurred.

AD204 - Beginning Ceramics 204-3 Beginning Ceramics. Introduction to ceramic forming techniques of hand building and throwing on the potter's wheel. Students will explore traditional methods of ceramic form construction and will develop fundamental building skills through dialogue, projects, and problem-solving experiences. Studio fee: \$75. Incidental expenses not to exceed \$15.

AD205 - Begin Jewelry & Metalsmithing 205-3 Beginning Jewelry and Metalsmithing. An introduction to the fundamental skills and technology of jewelry and metalsmithing through practical experience. The properties of the medium will be explored and a survey of the field will be made. Prerequisite: C or better in AD 100A,B. Studio fee: \$75. Incidental expenses not to exceed \$10.

AD207A - Intro to Art History I 207A-3 Introduction to Art History I. (University Core Curriculum course) [IAI Course: F2 901] Introduces the history of ancient art from around the world: Mesopotamia and Persia, Egypt and Etruria, Greece and Rome, as well as early art from Asia and Africa. Key examples of art, architecture, and material culture are studied in their social and historical contexts, with consideration of issues of style, subject matter, meaning, technique and aesthetics.

AD207B - Intro to Art History II 207B-3 Introduction to Art History II. (University Core Curriculum course) Introduces the history of art around the world from Byzantium to the High Renaissance, as well as North and South America. Key examples of art, architecture, and material culture are studied in their social and historical contexts, with consideration of issues of style, subject matter, meaning, technique and aesthetics.

AD207C - Intro to Art History III 207C-3 Introduction to Art History III. (University Core Curriculum course) Introduces the history of art around the world from the seventeenth century to the present in Europe and North America and from 1300 to the present in Asia. Key examples of art, architecture, and material culture are studied in their social and historical contexts, with consideration of issues of style, subject matter, meaning, technique and aesthetics.

AD208 - Intro to Art Education 208-4 Introduction to Art Education. A required course for those considering art education as a major or minor, but open to all students interested in lifelong learning through art. Requirements include reading, writing, discussion, and art making. Areas of focus include introduction to careers in art education (schools and alternative settings), development of an art teaching portfolio, and service learning experiences. Service learning includes team-teaching six Saturdays at the Saturday Young Artist Workshop. Studio and community outreach fee: \$30.

AD213 - ID Materials & Processes 213-3 Industrial Design Basic Materials and Processes. This studio and lecture course is an introduction to the Industrial Design process. The first half features basic ID theory and practice via a series of introductory design process assignments. The second half contains increasingly complex assignments. All will utilize 2D and 3D techniques that will include the use of shop equipment and various materials. Portfolio review at course end. Prerequisites: C or better in AD 100A and AD 100B. Lab fee: \$100.

AD214 - Glass Survey 214-3 Glass Survey. Introduction to a variety of glass techniques, including hot glass blowing, cold working, and kiln forming. This beginning-level studio course is essential to understanding the artistic, architectural, design, and industrial application of glass. The course surveys the history of glass, modern and contemporary glass techniques, and contemporary art utilizing glass. This course is a hands-on studio course that includes demonstrations and exercises. Prerequisites: AD 100A, AD 100B with a grade of C, or consent of instructor. Studio fee: \$60.

AD219 - Beginning Digital Art & Design 219-3 Beginning Digital Art and Design. This class will introduce students to the computer as a tool for both creative visual production and for professional self-promotion. All aspects of the course are centered on improving the quality of the individual's

artwork. Students will employ digital applications to utilize, improve and apply their 2-dimensional design fundamentals and conceptual thinking. Workshop fee: \$75.

AD222 - Typography I 222-3 Typography I. Introduction to digital typography through letterforms, spacing, layout and communication. Theoretical exercises in spatial and textural qualities of type. Problems in tension, activation and balance. Simple typographical applications, basic history of typography, and portfolio preparation. Studio fee: \$30.

AD223 - Rendering and Graphics 223-3 Rendering and Graphics. An introduction to the techniques and materials used by industrial designers to two-dimensionally represent three-dimensional conceptual ideas. Students develop skills in drawing and rendering with pencils, markers, pastels, and airbrush. Emphasis is placed on understanding the significance of color and graphic applications for industrial design. Studio fee: \$50.

AD227 - History African American Art 227-3 History of African American Art. (Same as AFR 227) (University Core Curriculum) [IAI Course: F2 906D] A history of African American visual arts, with a brief examination of the arts of various nations of Africa and how they affected art in America. Craft arts, architecture, painting and sculpture will be considered from the slave trade era to the Civil War era; the Harlem Renaissance and other 20th Century movements to the present day.

AD249 - Design Process & Presentation 249-3 Design Process and Presentation. Emphasis on basic design principles, design process, terminology, methods and presentation. Transition from theoretical to applied problems. Portfolio preparation. Overview of professional realities (social, ethical and legal) in communication design. Studio fee: \$30.

AD257 - Work Experience 257-1 to 30 Work Experience. Credit for concurrent or non-structured work performed which is related to the student's educational objective. Credit to be granted by department evaluation. Mandatory Pass/Fail.

AD258 - Work Experience 258-1 to 30 Work Experience. Credit for past work performed which is related to the student's educational objective. Credit to be granted by departmental evaluation. No grade for past work experience.

AD267 - Picturing Difference 267-3 Picturing Difference: Identity and Representation in Visual Culture. (University Core Curriculum) This course examines how individual and group identities such as gender, sexuality, race, and ethnicity are represented and resisted in visual culture.

AD300 - Intermed 2D Studio Drawing 300-9 (3,3,3) Intermediate 2-D Studio - Drawing. This course is designed to develop an inventive and experimental approach to a variety of media, subjects, and topics in drawing (instructor defines the topic); to explore more advanced problems with an emphasis on creative interpretation; to guide students in the process of developing ideas; and to build skill with a variety of media and subjects in drawing. Studio fee: \$60. Expenses may exceed \$100.

AD301A - Intermed 2D Studio Painting 301A-3 Intermediate 2-D Studio - Painting. An inventive and experimental approach to a variety of media, subjects, and topics (instructor determines topic); to explore more advanced problems with an emphasis on creative interpretation; to guide students in the process of developing ideas; and to build skill with a variety of media and subjects. Studio Fee: \$80. Expenses may exceed \$100.

AD301B - Intermed 2D Studio Painting 301B-3 Intermediate 2-D Studio - Painting. An inventive and experimental approach to a variety of media, subjects, and topics (instructor determines topic); to explore more advanced problems with an emphasis on creative interpretation; to guide students in the process of developing ideas; and to build skill with a variety of media and subjects. Studio Fee: \$25. Expenses may exceed \$100.

AD301C - Intermed 2D Studio Painting 301C-3 Intermediate 2-D Studio - Painting. An inventive and experimental approach to a variety of media, subjects, and topics (instructor determines topic); to explore more advanced problems with an emphasis on creative interpretation; to guide students in the process of developing ideas; and to build skill with a variety of media and subjects. Studio fee: \$25. Expenses may exceed \$100.

AD302A - Beginning Etching 302A-3 Beginning Etching. Introduction to the basic processes of intaglio printmaking, including etching, aquatint, engraving, and drypoint. Emphasis will be placed on black and white printing. Studio fee: \$75. Incidental expenses not to exceed \$50.

AD302B - Beginning Lithography 302B-3 Beginning Lithography. Introduction to the history and basic processes of lithography, including use of stone and plate. Emphasis will be on black and white printing. Studio fee: \$85. Incidental expenses not to exceed \$45.

AD302C - Beginning Screen Printing 302C-3 Beginning Screen Printing. Introduction to the basic processes and history of screen printing, including hand and photographic stencil-making techniques. Studio fee: \$95. Incidental expenses not to exceed \$45.

AD302D - Beginning Woodcut 302D-3 Beginning Woodcut. Introduction to the basic processes and history of woodcut printmaking; including single color (block) printing, reduction printing, multiple block printing and intaglio/relief printing. Studio fee: \$75.

AD303 - Intermediate Sculpture 303-9 (3,3,3) Intermediate Sculpture. A studio orientation to tools, techniques, materials, and problems involved in historical and contemporary sculpture. Metal fabrication, figure, wood and stone carving, and plaster fabrication will be emphasized. Prerequisite: C or better in AD 203. Studio fee: \$60. Incidental expenses will be incurred.

AD304A - Intermediate Ceramics 304A-3 Intermediate Ceramics. Focuses on structured problems designed to encourage the student to apply basic forming skills experienced at the introductory level. Pottery shapes requiring singular and multiple form components will be investigated and simple glazing techniques will be introduced. Prerequisite: C or better in AD 204. Studio fee: \$75.

AD304B - Intermediate Ceramics 304B-3 Intermediate Ceramics. Stresses studio problems of a group nature and introduces glaze calculation as both theory and a practical tool. Personal and creative interpretation of assignments; some problems requiring group effort. Must be taken in A,B sequence. Prerequisite: C or better in AD 304A. Studio fee: \$75. Incidental expenses not to exceed \$10 for each section.

AD305A - Intermediate Metalsmithing 305A-3 Intermediate Metalsmithing. Exploration of various processes emphasizing the diversity of the technical possibilities within the discipline of metalsmithing. Studio fee: \$80.

AD305B - Intermediate Metalsmithing 305B-3 Intermediate Metalsmithing. Emphasis placed on the use of these processes to develop individual styles. Prerequisite: C or better in AD 305A. Studio fee: \$80. Incidental expenses not to exceed \$25 for each section.

AD307I - Women in the Visual Arts 307I-3 Women in Visual Arts: Social and Educational Contexts. (Same as WGSS 307I) (University Core Curriculum) This interdisciplinary course examines women's lives as artists, visual representations of women, and issues of gender distinction in the history of Western art from the medieval period to the present. From perspectives that include social history and cultural anthropology as well as both traditional and feminist art history, the course considers the ways in which the experiences of women and opportunities available to them have historically differed from those of men. The course examines how such differences have affected the emphases, subject matter, and traditions of women's art as well as the ways in which women have been represented.

AD308 - Philosophies in Art Education 308-3 Philosophies, Trends, and Professional Practices in Art Education. Students examine the history of major theoretical and philosophical issues in art education and analyze contemporary trends and voices in the field. Students formulate a personal philosophy of art education and initiate professional practices. Requirements include reading, writing, research, discussion, presentation, and group exhibition. Satisfies the College of Liberal Arts Writing-Across-the-Curriculum requirement for art majors. Prerequisite: AD 208 with a grade of C or concurrent enrollment. Studio supply fee: \$30.

AD309 - Independent Study 309-1 to 12 Independent Study. To be used by majors in the School of Art and Design to pursue independent research activities. Prerequisite: AD 100A, 100B, 110, 120, 207A, 207B, and 207C.

AD310A - Greco-Roman Art: Greece 310A-3 Greco-Roman Art and Archaeology: Ancient Greece. (Same as ANTH 430D, CLAS 310A, CLAS 310HA) This course introduces students to the art, architecture, and other physical remains of the ancient Greeks and Romans as a means of gaining insight into their culture: their conceptions of gods and heroes, their social identities and political values, their everyday rhythms of work and leisure, their views of life, their attitudes towards the afterlife. This will require that we turn our eye to a wide variety of objects-statues and sarcophagi, paintings and pottery, buildings public and private-and consider everything from the most imposing and bombastic forms of art to the most whimsical and quirky: from cult images in majestic temples to raunchy paintings in notorious brothels, from monumental theaters and amphitheaters to secluded private interiors and family tombs, from epic historical scenes glorifying human conquerors to fantastic mythological scenes celebrating gods and heroes, satyrs and nymphs, the divine and the dead. Topics will vary.

AD310B - Greco-Roman Art: Rome 310B-3 Greco-Roman Art and Archaeology: Ancient Rome. (Same as ANTH 430D, CLAS 310B, CLAS 310HB) This course introduces students to the art, architecture, and other physical means of the ancient Greeks and Romans as a means of gaining insight into their culture: their conceptions of gods and heroes, their social identities and political values, their everyday rhythms of work and leisure, their views of life, their attitudes towards the afterlife. This will require that we turn our eye to a wide variety of objects-statues and sarcophagi, paintings and pottery, buildings public and private-and consider everything from the most imposing and bombastic forms of art to the most whimsical and quirky: from cult images in majestic temples to raunchy paintings in notorious brothels, from monumental theaters and amphitheaters to secluded private interiors and family tombs, from epic historical scenes glorifying human conquerors to fantastic mythological scenes celebrating gods and heroes, satyrs and nymphs, the divine and the dead. Topics will vary.

AD310C - Greco-Roman Art 310C-3 Greco-Roman Art and Archaeology: Ancient Greece and Rome. (Same as ANTH 430D, CLAS 310C, CLAS 310HC) This course introduces students to the art, architecture, and other physical remains of the ancient Greeks and Romans as a means of gaining insight into their culture: their conceptions of gods and heroes, their social identities and political values, their everyday rhythms of work and leisure, their views of life, their attitudes towards the afterlife. This will require that we turn our eye to a wide variety of objects-statues and sarcophagi, paintings and pottery, buildings public and private-and consider everything from the most imposing and bombastic forms of art to the most whimsical and quirky: from cult images in majestic temples to raunchy paintings in notorious brothels, from monumental theaters and amphitheaters to secluded private interiors and family tombs, from epic historical scenes glorifying human conquerors to fantastic mythological scenes celebrating gods and heroes, satyrs and nymphs, the divine and the dead. Topics will vary.

AD311 - Medieval and Gothic Art 311-3 Medieval and Gothic Art. Medieval art from the 4th to the 15th Century in Western Europe. Examination of selected art objects in terms of media and techniques, iconography, function and cultural milieu.

AD312 - Renaissance Art 312-3 Renaissance Art. This course will introduce students to paintings, sculpture, and architecture created in Europe between 1300-1600.

AD313 - Computer-Aided Indus Design 313-3 Computer-Aided Industrial Design. A computer course focused on learning and utilizing two- and three-dimensional data, drawing and modeling software and applications in the industrial design process. Includes: programming theory, 3-D modeling, design for manufacturing assembly and disassembly, product planning, graphics, detailing, assembly drawings, and bill of materials. Prerequisites: C or better in AD 213, AD 219, and AD 223. Studio fee: \$60.

AD314A - Kiln-Formed Glass 314A-3 Kiln-Formed Glass. This course explores glass as a material for sculpture, architectural elements such as lighting and windows, and design utilizing glass forming techniques with different types of glass. This is a hands-on studio course that includes demonstrations and exercises on design, process planning, resource research, and a variety of glass forming techniques. Prerequisite: C or better in AD 214 or consent of instructor. Studio fee: \$100.

AD314B - Kiln-Formed Glass 314B-3 Kiln-Formed Glass. Extension of experiences in (A) with in-depth development of the students' independence in the kiln-forming process. Includes various mold-making methods, casting techniques, kiln firing, annealing, and finishing cold-working processes. Prerequisite: C or better in AD 314A or consent of instructor. Studio fee: \$100.

AD315 - Native North American Art 315-3 Native North American Art. Arts and material culture of traditional Native North American cultures, including the Northeast, Woodland and Mississippian areas, Plains, Southwest, West, Northwest Coast, Arctic and Sub-Arctic. Fiber arts, sculpture, architecture, ceramics, metals, beads, role of the arts.

AD316 - Eighteenth-Century Art 316-3 Eighteenth-Century Art. This course explores an extraordinary period in the arts in which experimentation and innovation produced some of the most peculiar objects in the history of art. We shall study a wide range of media, from painting, sculpture and architecture to porcelain, furniture, wax, and shells, as well as the art historical styles of the Rococo, Neoclassicism, and Romanticism. Since the 18th Century was an age of global expansion and cross-cultural contact, this course examines the visual and material culture of Europe specifically in relation to other parts of the world, particularly Asia and the Americas.

AD317I - Contemp Native Amer Art 317I-3 Contemporary Native American Art: Anthropological Perspective. (University Core Curriculum) This interdisciplinary course considers contemporary Native American art and the social forces that have shaped it. Native American artistic traditions and the centrality of art to Native American life and culture will be addressed with an emphasis on 20th-century artists who have shaped the contemporary Native American art movement.

AD318 - Curriculum Building with Art 318-3 Curriculum Building with Art. Prepares students to organize art resources, materials, and concepts into effective art learning experiences. Requirements include readings and discussions on contemporary curriculum, the building of sequential and differentiated unit plans in art, and the development of authentic art assessment models. Satisfies the College of Liberal Arts Writing-Across-the-Curriculum requirement for art majors. Prerequisite: C or better in AD 208 or concurrent enrollment. Studio fee: \$30.

AD319 - Intro to Museology 319-3 Introduction to Museology. A survey of museum and gallery techniques (emphasis upon practical exhibit development) which will involve answering questions concerning contractual agreements, taxes, insurance, packing, shipping, exhibit design and installation, record systems, general handling, public relations, and sale of art works directed toward problems encountered by the artist outside the privacy of the studio.

AD320 - African Arts 320-3 African Arts. Covers a broad range of the arts primarily of west and central Africa, as well as north, south, and east Africa. Includes sculpture, masking and performance, body decoration and textiles, and architecture. Shows how arts are used in the daily life of traditional village societies in these areas.

AD322 - Print Technology 322-3 Print Technology. Emphasis on preparing design concepts to digital format for production or digital output for a variety of different purposes. Includes pre-press methods, file formatting, trapping, color separations and current reproduction methods. Prerequisite: C or better in AD 222 and AD 249. Studio/software fee: \$30.

AD323 - Industrial Design Analysis 323-3 Industrial Design Analysis. An introduction to the full industrial design process including ideation, consumer safety, environmental impact, and consumer research with an emphasis on human interface issues. Students learn to apply the ID process through a series of specific projects, including participation in a national design competition. Prerequisite: C or better in AD 213 and AD 223. Material fee: \$50.

AD328 - Artistic Growth of Children 328-3 Artistic Growth of Children. Prepares students to understand the artistic growth of the learner (0-12 years) through readings, discussion, and studio practice. Areas of focus include teaching strategies and methods and lesson plan development in conjunction with clinical field experiences and/or service learning. Prerequisite: C or better in AD 208 or concurrent enrollment. Studio fee: \$45.

AD330 - Greek Myth in Ancient Art 330-3 Greek Myth in Ancient Art. (Same as CLAS 330) Ancient Greeks and Romans lived in a visual world—a world flooded with mythological imagery. This course examines how Greeks and Romans themselves processed their own mythology, inhabited it, and gave it visual form. This will involve reading some of the most important mythological narratives to survive from the ancient world (from Homer's *Odyssey* to Ovid's *Metamorphoses*). But our main focus will be on how these epic stories were translated into artistic terms, structuring the everyday consciousness of the women and men who dwelled amidst these images and imagined their own lives through them. Objects

examined include racy Greek painted pottery, epic Greek architectural (especially temple) sculpture, bombastic Greek and Roman civic monuments, intimate Roman wall paintings, and astonishing Roman sarcophagi. Prerequisites: a previous course in the mythology, history, philosophy, civilization, or art of the ancient world (passed with a C or better), or consent of instructor.

AD332 - Computer Graphics 332-3 Computer Graphics. Design and development of interactive media for the web through technical and design projects. Covers core concepts of web production, web design standards, and interactive and multimedia design with a primary focus on web delivery. Students will become proficient with web authoring tools through building block exercises, classroom demonstrations, and readings. Students will complete and launch a portfolio website with text, image gallery, and animated elements. Prerequisite: C or better in AD 219. Software fee: \$75.

AD337 - Design Hist/Material Culture 337-3 The History of Things: Design and Material Culture. How did the things we live with come to look the way they do? What do those things say about us and our cultures? This course traces the history of designed objects from furniture, ceramics, and metalwork to advertisements, automobiles, and iPhones from around the world from the early modern period to the present day.

AD338 - Artistic Growth Adolsnt/Adult 338-3 Artistic Growth of Adolescents and Adults. Prepares students to understand the artistic growth of the learner through readings, discussion, and studio practice. Areas of focus include research, reading, and application of Visual Culture, contemporary practices, and 21st century skills as they pertain to adolescent and adult art education. Prerequisite: C or better in AD 208 or concurrent enrollment. Studio fee: \$45.

AD347A - 20th Century Art 1900-1945 347A-3 Survey of 20th Century Art: 1900 to 1945. A survey of the major developments in painting, sculpture, architecture, and other selected areas of the visual arts from the late 19th century to 1945. These developments are studied in relation to other significant cultural, political, scientific, and philosophical events and ideas. Covers late 19th to mid-20th century.

AD347B - 20th Cent Art 1945-Present 347B-3 Survey of 20th Century Art: 1945 to the Present. A survey of the major developments in painting, sculpture, architecture, and other selected areas of the visual arts from 1945 to the present.

AD347C - Contemporary Art 347C-3 Contemporary Art. An examination of the style and meaning of contemporary art in relation to the current political, social, and cultural issues. Will include visual arts, architecture, and new media.

AD348 - Art for Classroom Teachers 348-3 Art for Classroom Teachers. A studio-based course that includes reading and discussion for non-art majors. Especially applicable to early childhood, elementary, inclusive, and special education programs. Introduction to uses and applications of art media, approaches to teaching art, artistic awareness, adaptation, and creative expression. Studio fee: \$45.

AD350 - Ancient Artistic Practices 350-3 Ancient Artistic Practices. This course explores the materials, tools, techniques, and other physical components of Greco-Roman artistic and other manufacturing practice, with an eye to the cultural values that Greeks and Romans attached to these physical components. We will examine the various materials that Greek and Roman artists had at their disposal; the tools and techniques used to work them; and the culturally-embedded symbolic associations that these carried in the ancient imagination. Topics covered will include terracotta vessels, bronze statues, the physical and visual properties of various Mediterranean stones, the quarrying and transport of marble, the toolkit of ancient sculptors, and the materials and techniques used in Roman painting.

AD352 - Typography II 352-3 Typography II. Problems in composition; combining of typefaces, formats and their applications to a variety of design projects. Emphasis on grid development, multi-page documents. Basic introduction and hands-on experience with interaction/web graphics using creative processes and solutions. Portfolio preparation. Skill and content based. Prerequisite: C or better in AD 322 or concurrent enrollment. Studio fee: \$30.

AD355 - Seventeenth-Century Art 355-3 Seventeenth-Century Art. Art made in Europe in the seventeenth century was part of significant early-modern cultural trends including globalization, the rise of commercial culture, the theatrical and affective role of art, and the rise of scientific culture. These themes shall be explored through Italian and Spanish Baroque painting, sculpture, and architecture as well as

Dutch portraiture, still life, and genre scenes, French and Italian landscape painting, and art produced for international courts.

AD357 - Nineteenth-Century Art 357-3 Nineteenth-Century Art. This class focuses on the dual tendencies of tradition and progress that define the nineteenth century through a survey of its artistic, visual, and material culture. Radical social and technologic innovations were accompanied by profound changes in the arts. The discussion of specific artistic trends, from Romanticism, the Pre-Raphaelites and Arts and Crafts, to Realism, Impressionism, Post-Impressionism, and Symbolism, will be framed by examination of the changing conditions of art-making and art-selling, the shift from academic to studio-based art practice, as well as growing importance of the city and the urban experience.

AD358 - Art of Small Scale Cultures 358-3 Art of Small Scale Cultures. (University Core Curriculum course) Covers a broad range of arts of Africa, Native North America, Pre-Columbian America, Oceania, primarily sculpture in wood, metal and shell, body decoration and fibers, ceramics, architecture, masking and performance arts of small scale villages; role of the artist, ancient technologies.

AD360A - Foundations of Photo 360A-4 Foundations of Photography. Foundations of photography provides instruction on the fundamental use of digital cameras and compositional strategies to make accurate exposures and aesthetically refined photographs. With the integration of Adobe Lightroom and Photoshop, students will utilize a digital image workflow to organize, to edit and to publish their own photographs. Students will supply personal digital still camera recording devices, laptop computer and Adobe Lightroom & Photoshop software. Lab fee: \$60.

AD360B - Analog Photography 360B-4 Analog Photography. Intermediate level course that introduces students to analog film and print processes in photography. The course will include technical and aesthetic fundamentals of traditional photographic practice that can include small and large camera formats. Students will gain experience with a range of black and white and color materials in both camera and darkroom applications. Prerequisite: AD 360A with a grade of C or better and pass portfolio review or consent of department. Lab fee: \$60.

AD360C - Intermediate Photography 360C-4 Intermediate Photography. Intermediate Photography builds upon the foundations of the digital software tools, camera functions and visual design principles gained in Basic Photography. Advancement of creative photographic expression and vision is explored through the production and analysis of singular, combined and manipulated images. Integration of film and digital processes via digital scanning technologies will supplement instruction on digital capture, color management and advanced printing strategies. Students will supply DSLR camera, laptop computer and Adobe Lightroom and Photoshop software. Prerequisite: AD 360A with C or better. Lab fee: \$60.

AD360D - History of Photography 360D-3 History of Photography. A survey of the important images, ideas, people, and processes that constitute the history of still photography. Covers photographic pre-history through modernity. Prerequisite: ENGL 102 with a grade of C or better. Screening fee: \$30.

AD363 - Product Development 363-3 Product Development. Investigation into project management; in-depth analysis of materials and processes; cost estimating; life cycle analysis as related to product environmental impacts; human factors and product interface content. Course parallels specific project work in AD 383 and must be taken concurrently. Corporate sponsored projects may be incorporated. Prerequisites: C or better in AD 313 and 323. Concurrent enrollment in AD 383. Studio fee: \$60.

AD368 - Pre-Columbian Art 368-3 Pre-Columbian Art. (University Core Curriculum course) Considers stone sculpture and architecture, fiber arts, ceramics, metal and 2-D arts of Meso-, Central, and South America of the Pre-Columbian era. Considers ancient technologies, hieroglyphic and calendrical systems; and some post contact arts.

AD372A - Graphic Design I 372A-3 to 6 Graphic Design I. Problems in promotional design applications including campaigns, packaging and advertising graphics. Emphasis is placed on professional realities, problem solving, and further development of creative design abilities. Studio fee: \$60.

AD372B - Graphic Design I 372B-3 to 6 Graphic Design I. Problems in physical game design applications including games ideation methods, game construction, playtesting, packaging, sales and

promotional campaigns, and advertising graphics. Emphasis on professional realities, problem solving, and further development of creative design abilities. Studio fee: \$75.

AD383 - Practicum in Industrial Design 383-3 Practicum in Industrial Design. Advanced and comprehensive product design projects focusing on innovation and user needs. Projects may include corporate sponsors and/or interdisciplinary teams. Students will integrate research and 2D and 3D process documentation with additional focus on human factors and product interface. Course parallels work in AD 363 and must be taken concurrently. Prerequisites: C or better in AD 313 and 323. Concurrent enrollment in AD 363. Studio fee: \$60.

AD388 - Study Abroad 388-1 to 36 Study Abroad. Provides credit toward the undergraduate degree for study at an accredited foreign institution or approved overseas program. Final determination of credit is made on the student's completion of work.

AD389 - BFA Seminar 389-3 BFA Seminar. Class helps prepare BFA majors for life after school in the art world. Portfolio enhancement covered; work on resume, autobiographical, aesthetic and educational statements. Slide quality and gallery discussions also covered. Satisfies the College of Liberal Arts Writing-Across-the-Curriculum requirement for art majors.

AD400A - Advanced 2D Studio Drawing 400A-3 to 6 Advanced 2D Studio - Drawing. Individual problem solving emphasizing technique and conceptual synthesis. Not for graduate credit. Prerequisite: C or better in 6 hours of AD 300. Studio fee: \$70. Expenses may exceed \$100 per course.

AD400B - Advanced 2D Studio Drawing 400B-3 to 6 Advanced 2D Studio - Drawing. Individual problem solving emphasizing technique and conceptual synthesis. Not for graduate credit. Prerequisite: C or better in 6 hours of AD 400A. Studio fee: \$70. Expenses may exceed \$100 per course.

AD400C - Drawing Senior Thesis 400C-3 Advanced 2D Studio - Drawing - Senior Thesis. Individual problem solving emphasizing technique and conceptual synthesis. Satisfies the College of Liberal Arts Writing-Across-the-Curriculum requirement. Not for graduate credit. Special approval needed from the instructor. Studio fee: \$80. Expenses may exceed \$100 per course.

AD400D - Advanced 2D Studio Drawing 400D-3 to 30 Advanced 2D Studio - Drawing. Individual problem solving emphasizing technique and conceptual synthesis. Prerequisite: C or better in 6 hours of AD 400B. Advisor approval required for graduate students. Studio fee: \$8 per credit hour. Expenses may exceed \$100 per course.

AD401A - Advanced 2D Studio Painting 401A-3 to 6 Advanced 2D Studio - Painting. Individual problem solving emphasizing technique and conceptual synthesis. Not for graduate credit. Prerequisite: C or better in 6 hours of AD 301. Studio fee: \$4 per credit hour. Expenses may exceed \$100 per course.

AD401B - Advanced 2D Studio Painting 401B-3 to 6 Advanced 2D Studio - Painting. Individual problem solving emphasizing technique and conceptual synthesis. Not for graduate credit. Prerequisite: C or better in 6 hours of AD 401A. Studio fee: \$4 per credit hour. Expenses may exceed \$100 per course.

AD401C - Painting Senior Thesis 401C-3 Advanced 2D Studio - Painting - Senior Thesis. Individual problem solving emphasizing technique and conceptual synthesis. Satisfies the College of Liberal Arts Writing-Across-the-Curriculum requirement. Not for graduate credit. Special approval needed from the instructor. Studio fee: \$80. Expenses may exceed \$100 per course.

AD401D - Advanced 2D Studio Painting 401D-3 to 30 Advanced 2D Studio - Painting. Individual problem solving emphasizing technique and conceptual synthesis. Prerequisite: C or better in 6 hours of AD 401B. Special approval needed from advisor for graduate students. Studio fee: \$4 per credit hour. Expenses may exceed \$100 per course.

AD402A - Advanced Printmaking I 402A-3 to 6 Advanced Printmaking I. Advanced techniques in printmaking to include intense work in color printing. Not for graduate credit. Prerequisite: C or better in AD 302-6 hours. Studio fee: \$20 per credit hour enrolled. Incidental expenses may exceed \$50 for each section.

AD402B - Advanced Printmaking I 402B-3 to 6 Advanced Printmaking I. Individual research with emphasis on history, processes, and ideas which lead to the formation of personal content. Not for

graduate credit. Prerequisite: 6 hours of C or better in AD 402A. Studio fee: \$20 per credit hour enrolled. Incidental expenses may exceed \$50 for each section.

AD402C - Printmaking Senior Thesis 402C-3 Advanced Printmaking I-Senior Thesis. Satisfies the College of Liberal Arts Writing-Across-the-Curriculum requirement. Not for graduate credit. Studio fee: \$30 per credit hour enrolled. Special approval needed from the instructor. Incidental expenses may exceed \$50 for each section.

AD402D - Advanced Printmaking I 402D-3 to 30 Advanced Printmaking I. Independent study in printmaking. Prerequisite: 6 hours of C or better in AD 402B. Special approval needed from advisor for graduate students. Studio fee: \$20 per credit hour enrolled. Incidental expenses may exceed \$50 for each section.

AD403A - Advanced Sculpture I 403A-3 to 6 Advanced Sculpture I. Foundry techniques and direct metal fabrication. Not for graduate credit. Prerequisite: C or better in AD 303-6 hours. Incidental expenses will be incurred. Studio fee: \$20 per credit hour.

AD403B - Advanced Sculpture I 403B-3 to 6 Advanced Sculpture I. Individual research with emphasis on history, materials, processes, and ideas that form personal content. Not for graduate credit. Prerequisite: 6 hours of C or better in AD 403A. Incidental expenses will be incurred. Studio fee: \$20 per credit hour.

AD403C - Sculpture Senior Thesis 403C-3 Advanced Sculpture I-Senior Thesis. Satisfies the College of Liberal Arts Writing-Across-the-Curriculum requirement. Not for graduate credit. Special approval needed from the instructor. Incidental expenses will be incurred. Studio fee: \$30 per credit hour.

AD403D - Advanced Sculpture I 403D-3 to 30 Advanced Sculpture I. Independent study in sculpture. Prerequisite: 6 hours of C or better in AD 403B. Special approval needed from advisor for graduate students. Incidental expenses will be incurred. Studio fee: \$20 per credit hour.

AD404A - Advanced Ceramics I 404A-3 Advanced Ceramics I. Assigned individual problems with emphasis on ceramic form and glazing. Not for graduate credit. Prerequisite: C or better in AD 304A,B. Studio fee: \$50 per credit hour enrolled.

AD404B - Advanced Ceramics I 404B-3 to 6 Advanced Ceramics I. Individual research with emphasis on kiln theory and design. Not for graduate credit. Prerequisite: C or better in AD 404A. Studio fee: \$40 per credit hour enrolled.

AD404C - Ceramics-Senior Thesis 404C-3 Advanced Ceramics I-Senior Thesis. Satisfies the College of Liberal Arts Writing-Across-the-Curriculum requirement. Not for graduate credit. Must be taken concurrently with AD 404D. Special approval needed from the instructor. Studio fee: \$55 per credit hour enrolled.

AD404D - Advanced Ceramics I 404D-3 to 30 Advanced Ceramics I. Independent study in ceramics. Prerequisite: 6 hours of C or better in AD 404B. Special approval needed from advisor for graduate students. Studio fee: \$40 per credit hour enrolled.

AD405A - Advanced Metalsmithing I 405A-3 Advanced Metalsmithing. Emphasis will be placed on advanced processes to develop individual expression. Not for graduate credit. Prerequisite: C or better in AD 305A,B. Studio fee: \$120. Incidental expenses may exceed \$75 for each section and may be slightly higher for blacksmithing.

AD405B - Advanced Metalsmithing 405B-3 to 6 Advanced Metalsmithing. Media exploration to develop individual styles. Not for graduate credit. Prerequisite: C or better in AD 405A. Studio fee: \$90. Incidental expenses may exceed \$75 for each section and may be slightly higher for blacksmithing.

AD405C - Metals Senior Thesis 405C-3 Advanced Metalsmithing-Senior Thesis. Satisfies the College of Liberal Arts Writing-Across-the-Curriculum requirement. Not for graduate credit. Special approval needed from the instructor. Studio fee: \$40 per credit hour enrolled. Incidental expenses may exceed \$75 for each section and may be slightly higher for blacksmithing.

AD405D - Advanced Metalsmithing I 405D-3 to 30 Advanced Metalsmithing I. Independent study in metalsmithing. Prerequisite: 6 hours of C or better in AD 405B. Special approval needed from advisor for graduate students. Studio fee: \$20 per credit hour enrolled. Incidental expenses may exceed \$75 for each section and may be slightly higher for blacksmithing.

AD414A - Advanced Glass I 414A-3 Advanced Glass I. Introduction to fundamental techniques of hot glass blowing. This course focuses on understanding the basics of hot glass material and processes. Not for graduate credit. Prerequisite: C or better in AD 214 or consent of instructor. Studio fee: \$60 per credit hour enrolled.

AD414B - Advanced Glass I 414B-3 to 6 Advanced Glass I. Emphasis on development of individual work with glass medium and exercises on high degree of commitment and independence. Students will be expected to explore and expand their skills and concepts. Students will exercise a variety of glass techniques and hands-on skills. The course will also emphasize learning essential skills to be successful studio artists, including resource research, presentation, and critiques. Not for graduate credit. Prerequisite: C or better in AD 414A. Studio fee: \$80 per credit hour enrolled.

AD414C - Glass Senior Thesis 414C-3 Advanced Glass I-Senior Thesis. Satisfies the College of Liberal Arts Writing-Across-the-Curriculum requirement. Not for graduate credit. Must be taken concurrently with AD 414D. Special approval needed from the instructor. Studio fee: \$65 per credit hour enrolled.

AD414D - Advanced Glass I 414D-3 to 30 Advanced Glass I. Students will focus on studio practice and develop a mature body of work. With faculty guidance, students will identify concepts for an intensive level of visual research based on individual interests and commitments. Undergraduate students in this course will focus on creating a body of work for their senior thesis exhibition. Preparation for professional practices and graduation requirements, including individual portfolio presentation, slide portfolio, artist's statement, and senior thesis exhibition. This course is offered to graduate students who are interested in advanced and/or interdisciplinary research using glass. Prerequisite: C or better in 6 hours of AD 414B. Studio fee: \$80 per credit hour enrolled.

AD423 - ID Research & Prof Practice 423-6 Industrial Design Research and Professional Practice. This studio course develops the student's ability to conduct in-depth design research and to explore new needs and trends relating design to society. Additionally, students explore professional practice issues of designer/client, specific design business practices, and ethics. Graduate students will contextualize and execute multifaceted, research-driven problems, requirements include: creation/incorporation of design briefs and professional proposals with outcome solutions to include written research documentation. Undergraduates are restricted to senior standing or consent of instructor, with prerequisite: C or better in AD 363, 383. Satisfies the College of Liberal Arts Writing-Across-the-Curriculum requirement. Studio Fee: \$50.

AD424 - Ceramic Design 424-3 Ceramic Design. Ceramic Design focuses on three-dimensional design principles concerning form, surface, and function. The objective of this course is to serve as an introduction to the basic fundamentals of design through working with the ceramic medium. A series of demonstrations will provide basic exposure to technical aspects related to prototyping, plaster mold-making, slip-casting, glazing, and firing. The ideas and activities presented here are meant to develop facility in visualization, organization, and creative problem solving; to gain a greater appreciation for the broad visual culture we call art. Material fee: \$65.

AD432 - 3D Modeling & Visualization 432-3 3D Modeling and Visualization. Studio art course focusing on 3D software for modeling, rendering, and visualizing objects and environments. Projects include various 3D modeling methods and rendering techniques for 2D and 3D output for print, screen, and rapid prototyping equipment. Studio fee: \$85.

AD433 - Working with Wood 433-3 Understanding & Working with Wood. An exploration of wood as material through the use of hand tools and woodworking machines. Applications include utilitarian as well as art objects. Repeatable for a maximum of 6 hours toward degree. Studio fee: \$25.

AD442 - Moving Image Art 442-3 Moving Image Art. Time-based media art course covering topics and skills in 2D animation, motion graphics, video editing, compositing, and visual effects. Studio fee: \$20.

AD450A - Museum Studies-Learning 450A-3 Museum Studies-Learning in Museums. (Same as ANTH 450A) A detailed study of museums in the context of their use of exhibitions as an educational medium. Covers the evolution of the museum as a learning environment and the application of learning theory and principles in modern museums. Emphasis is placed on practicum experiences involving the design of learning experiences and educational programs in the museum setting.

AD451 - CAD & S.A.M. Lab 451-3 CAD & S.A.M. Lab. This course instructs participants how to use software and hardware required for rapid prototyping and the fabrication equipment currently available in the S.A.M. Lab (Subtractive Additive Maker Lab). Students will learn 2D and 3D modeling, with the objective to create physical outcomes.

AD452 - Graphic Design II 452-3 to 6 Graphic Design II. Multifaceted problems with emphasis on continuity of design in more than one medium or format. Client-based projects, environmental graphics and identity issues in design. Professional proposals and portfolio preparation. Graduate student requirements include multifaceted problems incorporating design briefs/professional proposals with outcome solutions to include written research documentation; no text requirements. Satisfies the College of Liberal Arts Writing-Across-the-Curriculum requirement. Undergraduate prerequisites: C or better in AD 322, 337, and 352. Studio fee: \$30.

AD459 - Internship 459-1 to 6 Internship. Supervised work experience related to student's academic program and career objectives. Not repeatable for credit. Not for graduate credit. Special approval needed from design area head. Mandatory Pass/Fail.

AD460A - Lighting for Photography 460A-3 Lighting for Photography. Basic concepts and essential principles of lighting techniques will be thoroughly explained and investigated. Fundamental challenges in lighting arrangements and aesthetic considerations of both studio and location applications will be explored. Students will use a required text and provide photographic materials. Prerequisite: AD 360C with a grade of C or better or concurrent enrollment. Special approval needed from the department. Lab fee: \$60.

AD460B - Applied Photography 1 460B-3 Applied Photography 1. An introduction to professional photographic camera and lighting technique, applied theory and business responsibilities. Students will explore a range of commercial, editorial, industrial and fine art topics that will include architecture, portrait, product and fashion. Self-promotional elements: Web portfolios, publications of all types and gallery exhibitions will be introduced. Prerequisite: AD 360C with grade of C or better or concurrent enrollment and pass faculty portfolio review or consent of the instructor. Lab fee: \$60.

AD460C - Applied Photography 2 460C-3 Applied Photography 2. A second, advanced phase of applied photographic investigation based on the introduction outlined in AD 460B. Students pursue their selected area(s) of photographic specialization and create a complete portfolio. Students will receive critical feedback from professionals during off-campus trips to photographic facilities in St. Louis and Chicago. Prerequisite: AD 460B with a grade of C or better or concurrent enrollment. Lab fee: \$60.

AD460D - Contemp Photo Criticism 460D-3 Contemporary Photographic Criticism and Practice. Through screenings, readings, writings, field trips, and practical exercises, students will gain a broad-based knowledge of critical approaches to contemporary photography. Prerequisite: AD 360D with a grade of C or better. Screening fee: \$30.

AD460E - Experimental Photography 460E-3 Experimental Photographic Techniques. Experimental approaches to the creation of photographic images. Specific course content may include experimental techniques utilizing the camera, the darkroom, and wide range of media. Techniques may include Ortholitho printing, Wet-Plate Collodion photography, Modern Dryplate photography, Van Dyke Printing, Cyanotype + Digital Negative, and etc. Prerequisite: AD 360C with a C or better or concurrent enrollment and pass portfolio review. Lab fee: \$60.

AD460F - Topics in Photography 460F-3 to 6 Topics in Photography. A topics course in photography. Sample topics: the Business of Photography, Environmental Portrait, Image and Text. May be repeated if topics differ. No more than twelve (12) credit hours of AD 460F may be counted in the undergraduate Cinema and Photography degree. Prerequisite: AD 360A with a grade of C or better or consent of the department. Lab fee: \$60.

AD460G - Intermed Topics in Photo 460G-3 to 6. Intermediate Topics in Photography. An advanced topics course in photography. Sample topics: Expanded Range Photography, Advanced Digital Printing, Mobile Photography. May be repeated if topics differ. No more than twelve (12) credit hours of AD 460G may be counted in undergraduate Cinema and Photography degree. Prerequisite: AD 360C with a grade of C or better or consent of instructor. Lab fee: \$60.

AD460H - Adv Topics in Photography 460H-3 to 6 Advanced Topics in Photography. An advanced topics course in photography. Sample topics: Medium Format Photography, Zone System, Large Format Photography. May be repeated if topics differ. No more than twelve (12) credit hours of 460H Advanced Topics courses may be counted in the undergraduate Cinema and Photography degree. Lab fee: \$60.

AD472 - Graphic Design III 472-3 to 6 Graphic Design III. Special study in current communication design topics. Selected topics will vary with emphasis on studio problems and concept development. Applied problems in advanced digital technologies may include interaction/motion and/or web design. Portfolio preparation. Graduate student requirements: Prepare and present a paper on a specific digital technology, interaction, motion, or web design topic of their choosing. Prerequisites: C or better in AD 322, 337, and 352. Studio fee: \$30.

AD489A - Senior Thesis-Industrial Design 489A-4 Senior Thesis-Industrial Design. The culminating experience for majors. Creative project development individualized by the student with a professional sponsor. Develops students' portfolios and professional practice contacts and prepares students for interviewing, etc. Not for graduate credit. Prerequisite: C or better in AD 423. Restricted to senior standing. Satisfies the College of Liberal Arts Writing-Across-the-Curriculum requirement. Studio fee: \$40.

AD489B - Senior Thesis-Art History 489B-3 Senior Thesis-Art History. Substantial research paper written in consultation with an art history faculty member. Not for graduate credit. Permission of the instructor required. Satisfies the College of Liberal Arts Writing-Across-the-Curriculum requirement.

AD489C - Senior Thesis 489C-3 to 6 Senior Thesis. The culminating experience for majors. Thesis for general design. In-depth design project chosen by student in consultation with a faculty member. Not for graduate credit. Restricted to senior standing. Satisfies the College of Liberal Arts Writing-Across-the-Curriculum requirement.

AD489D - Senior Thesis 489D-4 Senior Thesis-Communication Design. Design capstone for communication design. Development of senior thesis project with formal promotion and documentation. Exhibition. Not for graduate credit. Restricted to senior standing. Special approval needed from the instructor. Satisfies the College of Liberal Arts Writing-Across-the-Curriculum requirement.

AD489E - Photography Portfolio 489E-3 Photography Portfolio. Preparation of a portfolio directed at a specific arena of professional practice or in preparation for application to graduate study. Completion of the course requires public exhibition of portfolio. The course will include a series of seminar style presentations imparting important career skills (self-marketing and business practices). Required for all photography students not taking AD 406C. To be taken during the last year in residence. Prerequisites: AD 460A or AD 460B with grades of C or better and pass faculty portfolio review. Lab fee: \$60.

AD497A - Ancient or Medieval Art 497A-3 to 6 Research Seminar in Art History-Ancient or Medieval Art. A close examination of the history of art and visual culture from Ancient or Medieval periods and regions. In addition to reading and discussion on a specific topic, this class also focuses on the methods and process of conducting a research project. May be repeated for credit as topics will vary. Prerequisites: AD 207A; graduate status; or permission of instructor. Satisfies the College of Liberal Arts Writing-Across-the-Curriculum requirement.

AD497B - Early Modern Art 1400-1800 497B-3 to 6 Research Seminar in Art History-Early Modern Art (1400-1800). A close examination of the history of art and visual culture from Early Modern (1400-1800) periods and regions. In addition to reading and discussion on a specific topic, this class also focuses on the methods and process of conducting a research project. May be repeated for credit as topics will vary. Prerequisites: AD 207B and AD 207C; graduate status; or permission of instructor. Satisfies the College of Liberal Arts Writing-Across-the-Curriculum requirement.

AD497C - Modern/Contemporary Art 497C-3 to 6 Research Seminar in Art History-Modern and Contemporary Art. A close examination of the history of art and visual culture from Modern and

Contemporary periods and regions. In addition to reading and discussion on a specific topic, this class also focuses on the methods and process of conducting a research project. May be repeated for credit as topics will vary. Prerequisites: AD 207C and either one of AD 207A or AD 207B; graduate status; or permission of instructor. Satisfies the College of Liberal Arts Writing-Across-the-Curriculum requirement.

AD497D - Selected Topics-Art History 497D-3 to 6 Research Seminar in Art History-Selected Topics. A close examination of the history of art and visual culture from selected periods and regions. In addition to reading and discussion on a specific topic, this class also focuses on the methods and process of conducting a research project. May be repeated for credit as topics will vary. Prerequisites: Two from either AD 207A, AD 207B, or AD 207C; graduate status; or permission of instructor. Satisfies the College of Liberal Arts Writing-Across-the-Curriculum requirement.

AD499 - Individual Problems 499-1 to 21 Individual Problems. Art studio course directed toward individual research in the student's major field. Emphasis is placed upon the history, materials, processes, and ideas that form the content and experience of the student's major field. Designed to adapt to students' individual needs in problem research. Restricted to senior standing in the School of Art and Design. Prerequisite: an overall 3.0 GPA. Special approval needed from the instructor.

Art Faculty

Abdul-Musawwir, Najjar, Associate Professor, M.F.A., Southern Illinois University Carbondale, 1997.
Abrahamson, Roy E., Associate Professor, Emeritus, Ed.D., Columbia University, 1965.
Addington, Aldon M., Associate Professor, Emeritus, M.F.A., Cranbrook Academy of Art, 1966.
Archer, Richard E., Assistant Professor, Emeritus, M.S., Governors State University, 1979.
Belletire, Steven P., Professor, BFA, University of Illinois, 1971.
Bernstein, Lawrence A., Associate Professor, Emeritus, M.F.A., Cranbrook Academy of Art, 1953.
Bickel, Barbara A., Associate Professor, Ph.D., The University of British Columbia, 2008.
Boysen, Bill H., Professor, Emeritus, M.F.A., University of Wisconsin, 1966.
Briggs, Larry S., Associate Professor, Emeritus, B.F.A., University of Oklahoma, 1956.
Bukowski, Marie, Professor and Director, M.F.A., University of Pennsylvania, 2000.
Busch, W. Larry, Associate Professor, Emeritus, M.S., Southern Illinois University, 1970.
Chalmers, Patricia, Associate Professor, M.F.A., University of Minnesota, 2001.
Deller, Harris, Professor, Emeritus, M.F.A., Cranbrook Academy of Art, 1973.
Feldman, Joel B., Professor, Emeritus, M.F.A., Indiana University, 1967.
Gradle, Sally A., Associate Professor, Ed.D., University of Illinois, Urbana-Champaign, 2004.
Greenfield, Sylvia R., Professor, Emerita, M.F.A., University of Colorado, 1967.
Kim, Sun Kyoung, Assistant Professor, M.F.A., University of Illinois, Urbana-Champaign, 2008.
Lee, Jiyong, Associate Professor, M.F.A., Rochester Institute of Technology, 2001.
Lintault, M. Joan, Professor, Emerita, M.F.A., Southern Illinois University, 1962.
Lopez, Alex, Associate Professor, M.F.A., Alfred University, 1998.
Lopez, Robert A., Assistant Professor, M.F.A., University of Illinois, Urbana-Champaign, 2000.
Martinez, Antonio, Associate Professor, M.F.A., East Carolina University, 2005.
Mavigliano, George J., Associate Professor, Emeritus, M.A., Northern Illinois University, 1967.
Mawdsley, Richard, Professor, Emeritus, M.F.A., University of Kansas, 1969.
Monteith, Jerry Carlis, Professor, M.F.A., Cranbrook Academy of Art, 1978.
Onken, Michael O., Associate Professor, Emeritus, M.A., Northern Illinois University, 1966.
Overturf, Daniel V., Professor, M.F.A., Southern Illinois University Carbondale, 1983.
Palmer, Erin, Associate Professor, M.F.A., Yale University, 1993.
Paulson, Robert L., Professor, Emeritus, M.F.A., University of Wisconsin, 1967.
Pease, Mark, Assistant Professor, M.F.A., University of Pennsylvania, 2003.
Scott, Aaron, Assistant Professor, M.F.A., Purdue University, 2008.
Shang, Xuhong, Professor, M.F.A., Temple University, 1992.
Shay, Edward Holden, Professor, Emeritus, M.F.A., University of Illinois, 1971.
Sloboda, Stacey, Associate Professor, Ph.D., University of Southern California, 2004.
Smith, Richard E., Professor, M.F.A., Southern Illinois University Carbondale, 1992.
Sullivan, James E., Associate Professor, Emeritus, M.A., University of California at Los Angeles, 1965.
Sullivan, Milton F., Professor, Emeritus, M.A., Columbia University, 1951.
Walsh, Thomas J., Professor, Emeritus, M.F.A., University of Michigan, 1962.

Youngblood, Michael S., Associate Professor, Emeritus, Ph.D., University of Oregon, 1975.
Zivkovich, Kay M., Professor and Assistant Director, M.F.A., Southern Illinois University Carbondale, 1973.

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Catalog Year Statement:

Students starting their collegiate training during the period of time covered by this catalog (see bottom of this page) are subject to the curricular requirements as specified herein. The requirements herein will extend for a seven calendar-year period from the date of entry for baccalaureate programs and three years for associate programs. Should the University change the course requirements contained herein subsequently, students are assured that necessary adjustments will be made so that no additional time is required of them.